

# Randomly Generated CF=6 Artifact Table

**Cost:** In gold pieces (gp) or in questing time.

**[xN]:** The divine multiplier of the artifact.

**Stats:** Alignment, Int, Wis, Chr, and Ego.

**Powers:** What the Artifact can do ingame.

**Suggested Means of Destruction:** How to destroy the artifact.

Name	Cost	[xN]	Stats	Powers	Suggested Means of Destruction
The Purple Spine of Yale	1.10E+11	[x2]	LG, Int 31, Wis 27, Chr 31, Ego 12 CCL/LVL=13	<ul style="list-style-type: none"> <li>• 0, 1/r: Reroll any die roll (yourself or friend),</li> <li>• 0, take 5 dmg, 1/r: +1V action this round,</li> <li>• 1M: Reflecting Pool</li> </ul>	Lure the artifact into the depths with the enchanting melody of a siren, where it succumbs to the drowning depths.
The System of Yarborough	Quest for 3 Months (51% success)	[x2]	CE, Int 31, Wis 24, Chr 27, Ego 32 CCL/LVL=13	<ul style="list-style-type: none"> <li>• 1M: Know Alignment,</li> <li>• 1M, 1/d: Neutralize Poison,</li> <li>• 1M: Create Food and Water</li> </ul>	Detonate the artifact with the elemental fury of the cosmos, scattering its fragments across the stars.
The Chubby Spine of Best	Quest for 2 Months (53% success)	[x2]	LN, Int 26, Wis 24, Chr 28, Ego 5 CCL/LVL=13	<ul style="list-style-type: none"> <li>• 0, 1/r: Controlled Blink,</li> <li>• 1M, 3/d: True Seeing,</li> <li>• 1M: Levitate</li> </ul>	Merge the artifact with the elemental forces of the universe, causing its form to dissipate into pure energy.
Daniel's Hand	8.16E+08	[x2]	CN, Int 25, Wis 27, Chr 23, Ego 10 CCL/LVL=13	<ul style="list-style-type: none"> <li>• 1F: Find/Remove Traps at 40+LVL*20%,</li> <li>• 1M: Summon a DL=(LVL+1)/2 Psionic,</li> <li>• 1M: Summon a DL=(LVL+1)/2 Plant</li> </ul>	Incinerate the artifact with the abyssal flames of destruction, reducing it to ashes that scatter across the abyss.
Joseph's Armet	1.48E+09	[x2]	LN, Int 27, Wis 24, Chr 28, Ego 31 CCL/LVL=13	<ul style="list-style-type: none"> <li>• 1M: Airy Water,</li> <li>• 1bM: Target gains +LVL AC/saves this segment,</li> <li>• 1bV: Interpose yourself in front of an attacking creature</li> </ul>	Immerse the artifact in the chaos of an elemental imbalance, where its power is consumed in the ensuing cataclysm.
The Blue Halberd of Arrington	Quest for 3 Months (96% success)	[x2]	LE, Int 31, Wis 31, Chr 23, Ego 31 CCL/LVL=12	<ul style="list-style-type: none"> <li>• 1M, 1/d: Create a DL I Technological Monster (AC=4*LVL, hp=8*LVL, Str=2*LVL, doesn't use summon slot),</li> <li>• 1M: Clairvoyance,</li> <li>• 1M, 1/d: Ironskins (20), self</li> </ul>	Consume the artifact in the eternal darkness of the shadow realm, where it becomes one with the void.
The Longbow of Tasty Lament	Quest for 2 Months (18% success)	[x2]	LG, Int 24, Wis 26, Chr 25, Ego 23 CCL/LVL=12	<ul style="list-style-type: none"> <li>• 0, take 5 dmg, 1/r: +1V action this round,</li> <li>• 1F, 1/d: Uberskins (10), self,</li> <li>• 1M: Summon a DL=(LVL+1)/2 Immortal</li> </ul>	Embrace the artifact in the eternal darkness of the void, where it becomes lost in the abyss of shadows.
The Hand of Long Eclipse	6.34E+13	[x4]	LG, Int 42, Wis 42, Chr 36, Ego 115 CCL/LVL=14	<ul style="list-style-type: none"> <li>• 1M, 1/d: Summon Planar Creature (DL IV Outer),</li> <li>• 1M: 2*LVL*LVL psionic dmg to one target (no save),</li> <li>• ½M: Dispel Illusion</li> </ul>	Annihilate the artifact with the divine wrath of the heavens, obliterating it in a blaze of celestial fire.

Joshua's Foot	Quest for 3 Months (64% success)	[x4]	LG, Int 35, Wis 43, Chr 41, Ego 23 CCL/LVL=15	<ul style="list-style-type: none"> <li>• ½P: Destroy Clone: Kills a Clone, Simulacrum, or Shapechanger (conscious target gets a PPD save),</li> <li>• 1M: Gravity Increase: Decrease gravity in room or object/person by LVL G's (x1 Special),</li> <li>• 1M: Contagion/Enervation: One target is hit by Contagion &amp; Enervation (PPD for each)</li> </ul>	Rebirth the artifact in the primordial fires of creation, forging it anew from the chaos of the void.
The Chest of Dry Prophecy	Quest for 4 Months (70% success)	[x5]	NE, Int 43, Wis 49, Chr 45, Ego 22 CCL/LVL=15	<ul style="list-style-type: none"> <li>• 1F: Storm Cloud: Rain/thunder, all in group take 1dLVL mini 1-pt. lightning bolts per segment,</li> <li>• 0, 1 attack: Dispel a magic/psionic item,</li> <li>• 1F: Restoration</li> </ul>	Cast the artifact into a planar rift, where its essence is torn asunder by the chaotic energies that surge within.
The Thoughtless Paraphernalia of Erickson	Quest for 6 Months (81% success)	[x5]	LG, Int 46, Wis 47, Chr 47, Ego 118 CCL/LVL=17	<ul style="list-style-type: none"> <li>• 1M: Summon a DL=LVL/2+2 Giant,</li> <li>• 1M, 1/t: Tenser's Transformation,</li> <li>• 1M, 1/r: High Frequency Sample or Wild Surge</li> </ul>	Judge the artifact with the divine justice of the heavens, condemning it to oblivion with a stroke of celestial wrath.
Stephen's Enclosed Helmet	2.38E+15	[x5]	NG, Int 44, Wis 47, Chr 44, Ego 161 CCL/LVL=17	<ul style="list-style-type: none"> <li>• 1M: Summon a DL=LVL/2+2 Inner Planar,</li> <li>• 1M, 1/r: Feeblemind,</li> <li>• 1M: Gravity Increase: Decrease gravity in room or object/person by LVL G's (x1 Special)</li> </ul>	Entrust the artifact to the grip of an unstoppable golem, whose relentless pressure crushes it into oblivion.
The Spear of Webb	Quest for 7 Months (74% success)	[x5]	NE, Int 49, Wis 47, Chr 43, Ego 44 CCL/LVL=17	<ul style="list-style-type: none"> <li>• # Attacks with one arm +1,</li> <li>• 1M: Summon a DL=LVL/2+2 Alien,</li> <li>• 1M: Mind Control: Control V actions (Will save at -10), P actions (Will save at -5), or M actions (Will save)</li> </ul>	Unleash the full fury of the abyss upon the artifact, reducing it to nothing but a maelstrom of darkness and despair.
Tyler's Head	Quest for 8 Months (99% success)	[x6]	NG, Int 54, Wis 48, Chr 53, Ego 343 CCL/LVL=15	<ul style="list-style-type: none"> <li>• 1M: Summon a DL=LVL/2+2 Cthulhoid Horror,</li> <li>• 1M: Gravity Decrease: Increase gravity in room or object/person by LVL G's (x1 Special),</li> <li>• 1M: Dispel Magic</li> </ul>	Merge the artifact with the essence of the Feywild, where it becomes entwined with the ever-shifting nature of the realm until it fades away.
The Pike of Morrissey	7.36E+15	[x6]	LE, Int 49, Wis 54, Chr 54, Ego 119 CCL/LVL=17	<ul style="list-style-type: none"> <li>• 1F: Find/Remove Traps at 40+LVL*20%,</li> <li>• 1M: Plane Shift,</li> <li>• 1M, 1/t: Cthulhoid Swarm I: Summon LVL Monsters using ML I "Weird" chart (random)</li> </ul>	Immerse the artifact in the chaos of creation, where it becomes one with the swirling energies of the primordial void.
Noah's Head Armour	Quest for 7 Months (81% success)	[x7]	CG, Int 61, Wis 54, Chr 56, Ego 408 CCL/LVL=16	<ul style="list-style-type: none"> <li>• 1M: Summon a DL=LVL/2+2 Elemental,</li> <li>• 0, LVL/d: Anti-Concordant Shell (0th-3rd),</li> <li>• 1M: LVLdLVL fire dmg (area, save:½, IR)</li> </ul>	Exile the artifact from the heavens, casting it down to the mortal realm where it is consumed by mortal folly.
The Most Appliance of Yew	1.49E+18	[x7]	LE, Int 56, Wis 53, Chr 60, Ego 80 CCL/LVL=21	<ul style="list-style-type: none"> <li>• 1M: 2*LVL*LVL Vibration damage (1 group, no save),</li> <li>• 0, 1/r: Any 3rd-8th level Wizard spell,</li> <li>• 0, 1/r: Any 3rd-8th level Wizard spell</li> </ul>	Implode the artifact with the gravitational forces of the cosmos, collapsing it into a singularity that vanishes from existence.
Jessica's Leather Armour	8.76E+17	[x7]	CG, Int 60, Wis 59, Chr 59, Ego 49 CCL/LVL=18	<ul style="list-style-type: none"> <li>• +LVL set Wis. You may rewrite your Racial Stat Modifiers as you wish, so they sum up to +LVL.,</li> <li>• 1M: Summon a DL=LVL/2+2 Arctic,</li> <li>• +LVL/2 iAC</li> </ul>	Trigger a chain reaction of entropy within the artifact, causing it to unravel into chaotic nothingness.

Judith's Barbute	4.50E+15	[x7]	LE, Int 53, Wis 55, Chr 53, Ego 411 CCL/LVL=20	<ul style="list-style-type: none"> <li>• 1M: Summon a DL=LVL/2+2 Dragon,</li> <li>• 0, 1/r: Any 7th-12th level Wizard spell,</li> <li>• 0, 1/s: Choose one creature. He cannot use any M actions on his next segment.</li> </ul>	Unleash a cataclysmic wave of cosmic energy upon the artifact, tearing it apart at a subatomic level.
Dennis's Eye	Quest for 11 Months (45% success)	[x8]	LN, Int 65, Wis 67, Chr 63, Ego 52 CCL/LVL=22	<ul style="list-style-type: none"> <li>• +LVL/2 idmg,</li> <li>• 1M: Cthulhoid Swarm I: Summon LVL Monsters using ML II "Weird" chart (random),</li> <li>• 1M, 7/d: Dispel Illusion</li> </ul>	Unravel the artifact within the realm of dreams, where its existence fades with the waking of its dreamer.
The Spear of Humblecut	6.22E+18	[x8]	CG, Int 64, Wis 65, Chr 59, Ego 266 CCL/LVL=22	<ul style="list-style-type: none"> <li>• 1M: Domination (save) (only one Domination effect running at a time),</li> <li>• 1M: Mind Blast: 2*LVL Int dmg to one target (no save),</li> <li>• 1M: Hard Radiation: LVL*LVL/3+2 Radiation damage and LVL+1 Con damage (1 group, no save)</li> </ul>	Corrupt the artifact with demonic energies, twisting its form until it collapses under the weight of its own corruption.
The Wet Spine of Yates	6.22E+18	[x8]	NE, Int 67, Wis 61, Chr 63, Ego 396 CCL/LVL=21	<ul style="list-style-type: none"> <li>• 1M: Summon a DL=(LVL+1)/2 Elemental,</li> <li>• 1M: LVLdLVL fire dmg (area, save:½, IR),</li> <li>• 1M: Dispel Magic/Psi/Innate/Radioactive</li> </ul>	Converge the artifact with the abyssal depths, where it becomes one with the darkness that lurks within.
Dennis's Setup	1.56E+17	[x9]	NG, Int 72, Wis 65, Chr 67, Ego 626 CCL/LVL=22	<ul style="list-style-type: none"> <li>• 1M, 2/d: Plane Shift,</li> <li>• 1M: Contagion/Enervation: One target is hit by Contagion &amp; Enervation (PPD for each),</li> <li>• 1M: Cast a cantrip (SL=0 Wizard spell)</li> </ul>	Douse the artifact in the elemental essence opposite to its nature, extinguishing its power in a clash of elemental forces.
George's Morningstar	3.28E+19	[x9]	CE, Int 72, Wis 67, Chr 69, Ego 206 CCL/LVL=17	<ul style="list-style-type: none"> <li>• 0, 1/r: Any psionic super,</li> <li>• 1M: LVL^2 psionic dmg to one target (no save),</li> <li>• 1M, 3/d: Dispel Evil</li> </ul>	Engulf the artifact in an elemental conflagration of fire, burning it to ashes that scatter across the winds of chaos.
The Tool of Plump Utopia	5.05E+20	[x9]	LE, Int 66, Wis 68, Chr 67, Ego 347 CCL/LVL=18	<ul style="list-style-type: none"> <li>• 1M: Mind Blast: 2*LVL Int dmg to one target (no save),</li> <li>• 1M: Summon a DL=LVL/2+2 Alien,</li> <li>• 1M: Confusion</li> </ul>	Consume the artifact in the eternal darkness of the shadow realm, where it becomes one with the void.
The Appliance of Tinkling Eternity	Quest for 6 Months (91% success)	[x9]	NE, Int 68, Wis 73, Chr 73, Ego 774 CCL/LVL=23	<ul style="list-style-type: none"> <li>• 1M: Create a random Trick (only enemies trigger it),</li> <li>• 1M: Psi Bolt: 1 target: LVLd12 telekinetic dmg (no save),</li> <li>• 1M: Paralyze one target (PPD save)</li> </ul>	Entrust the artifact to the care of an archfey, whose whimsical nature twists its form until it is unrecognizable.
The Mail Armor of Sharp Demise	1.43E+22	[x9]	CG, Int 66, Wis 72, Chr 67, Ego 727 CCL/LVL=19	<ul style="list-style-type: none"> <li>• 0, 1/r: Set up to LVL creatures.,</li> <li>• 1M: Summon a DL=(LVL+1)/2 Animal,</li> <li>• 1M: Spiritual Drain: Target loses LVL*LVL hp (necromantic, no save), you gain it (above max goes away after 1r)</li> </ul>	Immerse the artifact in the chaos of an elemental imbalance, where its power is consumed in the ensuing cataclysm.