

Randomly Generated CF=6 Rogue Chart

| Lvl | Ability -50% -100% -150% etc. | Act | Base | Penalty | Bonus |
|-----|--|-----|------|----------------|----------------|
| 1 | Acting | F | -45 | Con-Chr-Int-15 | Wis-Con-18 |
| 1 | aER Evasion BlahR Evasion Banker | V | -50 | Con+Str-7 | Str+Int-5 |
| 1 | Alley Sweeper Hide Ride | M | 25 | Chr-Int-5 | Str+20 |
| 1 | Ambidexterity | M | 55 | Str+12 | - |
| 1 | Ancient History | F | 90 | Con+7 | Str-9 |
| 1 | Animal Trainer | P | 100 | - | - |
| 1 | any 1th level (or lower) Thief ability | - | - | - | - |
| 1 | Apothecary Close-quarter Fighting | P | -50 | Wis+Con+6 | Dex-Str+11 |
| 1 | Appraise | M | -90 | Chr-19 | Con-15 |
| 1 | Appraise Basketweaver Candlemaker | O | -30 | Wis-Chr+18 | Chr+19 |
| 1 | Appraising Natural Fighting | V | 45 | Wis+19 | Dex-18 |
| 1 | Arcane Defense | F | -45 | Dex+17 | Str-Int-Dex-1 |
| 1 | Armorer Inner Planar Knowledge | P | 55 | - | - |
| 1 | Astrogation Skill - Pilot Interstellar Jump [JUMP boxes] Protection from Evil and Good Phantom Steed | M | -60 | - | - |
| 1 | Astrologer Levitate | M | 100 | Str+Wis+Con-1 | Int-Str-Con+4 |
| 1 | Athlete Insects Sense Motive | O | -55 | Dex+16 | Wis-Chr+12 |
| 1 | Balance | M | 50 | Con-5 | Str+Int+Chr+16 |
| 1 | Banker | P | 50 | Con-Dex-17 | - |
| 1 | Barber | M | -15 | Str+Int+Chr+18 | Str+Chr+17 |
| 1 | Barber Ensnaring Strike | F | -55 | Str-Dex-Con-6 | Wis-Int+16 |
| 1 | Bartender Punching Weapon Proficiency | O | -5 | Con+19 | Str+Wis-19 |
| 1 | Basketweaver | F | -95 | Chr+3 | Chr+Con+18 |
| 1 | Basketweaver Invisibility Dispel Magic | O | -75 | Str-Int-Chr+18 | Chr-5 |
| 1 | Bazaar Merchant Martial Arts Use | M | 85 | Con+8 | - |
| 1 | Beekeeper Heal Lesser Restoration | P | -95 | - | - |
| 1 | Blacksmith Starship Navigation | P | -100 | Chr-Int-19 | Str+Con+Int+3 |
| 1 | Blind-fighting | M | 65 | - | Str-9 |
| 1 | Blindness/Deafness Magic Circle | O | -0 | Chr-10 | Wis+Int+Str-14 |
| 1 | Bluff Friends | M | 70 | Int-20 | Str-Int+2 |
| 1 | Bluff Heavy Lifting Hex | M | -70 | Dex+9 | - |
| 1 | Boasting | V | 0 | Chr-Con-Wis+2 | Wis-Dex-Int+19 |
| 1 | Boatman/Gondolier | F | -70 | Chr+Con+Int+20 | - |
| 1 | Bodyguard Swim | F | 95 | - | Con-4 |
| 1 | Bonecarver | V | 65 | - | Int-8 |
| 1 | Bonecarver Jump Compulsion | O | 40 | Con+Int+Wis+6 | Wis-4 |
| 1 | Bootmaker Beggar | F | 50 | Int-10 | Int-Str+11 |
| 1 | Bootmaker Enthral | F | -55 | - | Str+Chr+Con+19 |
| 1 | Bowyer/fletcher Divine Favor | O | -55 | Wis+Str+16 | Dex-13 |
| 1 | Broommaker | F | 100 | - | Con+Dex+Wis-10 |
| 1 | Broommaker Banker | F | 60 | Str-18 | Con+13 |
| 1 | Broommaker Diving | F | 60 | - | - |
| 1 | Camouflage Entangle Sleet Storm | M | -30 | - | Dex-11 |
| 1 | Candlemaker | P | 100 | Wis-Str+10 | Wis+4 |

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|---|---|---|------|----------------|----------------|
| 1 | Caravan Master Shield Proficiency | M | 60 | Con+Str+14 | Int+12 |
| 1 | Carpenter Point Blank Range | P | 45 | - | Con-7 |
| 1 | Chandler Generic Skill - Operation of an SSD box - Weapons Arms of Hadar | V | -80 | - | Chr+Dex+Str-10 |
| 1 | Charcoalmaker Animal Messenger | P | -85 | Str-Wis-Con+8 | Wis+Chr+Dex-14 |
| 1 | Charioteering Ray of Frost | F | 35 | Int+12 | Dex+8 |
| 1 | Charm Person | O | 100 | Str-7 | - |
| 1 | Chef Beekeeper Poison/Acid/Oil Use | P | 15 | Con-Str-Wis-1 | - |
| 1 | Chef Boardinghouse Keeper Light | O | 20 | - | Chr-Int+11 |
| 1 | Chemist MR Penetration | F | -90 | - | Chr+9 |
| 1 | Coachman True Strike Sending | M | 80 | Str+11 | Str-13 |
| 1 | Concentration Banker | P | -45 | - | Chr-Int-Con+4 |
| 1 | Constable Bluff | F | -15 | Chr-18 | - |
| 1 | Construction Worker Chef | O | 20 | - | Int-13 |
| 1 | Construction Worker Immortal Lore | V | -5 | Con+11 | Int-14 |
| 1 | Continual Flame | P | -20 | Wis+Chr-11 | Chr+13 |
| 1 | Control Shape Beast Sense | M | -65 | Con+18 | Con-18 |
| 1 | Craft (armorsmithing) | O | -95 | Dex-Con-Str-13 | - |
| 1 | Craft (armorsmithing) Chef Barkskin | M | -75 | Chr+16 | Chr-19 |
| 1 | Craft (bowmaking) Gaming | P | -65 | Con+Str+Dex-18 | Int-4 |
| 1 | Craft (composing) Disguise Demolitions - Defusing Charges | O | -100 | Chr-Con-Dex+4 | - |
| 1 | Craft (playwright) | M | 60 | Str+Wis+Chr+19 | - |
| 1 | Craft (poisonmaking) | V | -75 | Int+5 | - |
| 1 | Craft (poisonmaking) Two-Weapon Fighting | O | -85 | - | Str+Wis+Dex+4 |
| 1 | Craft (weaponsmithing) | M | 85 | - | Dex+19 |
| 1 | Craft Weapon Group Prof. (tight) Silent Image | O | -90 | Str+Dex+Chr+17 | Int+Str-15 |
| 1 | Creative Writing Listen | O | -90 | Wis+Int-15 | Con+7 |
| 1 | Criminology Swim Punching | P | -20 | Chr+12 | Con-Wis+14 |
| 1 | Crown of Madness | F | 85 | Chr-11 | Dex+Int+4 |
| 1 | Cryptography | F | 20 | Str-7 | Chr-2 |
| 1 | Cure Wounds | P | 90 | Con+10 | Chr+20 |
| 1 | Defender Knowledge (history) | V | -35 | Wis-Dex+20 | Wis+Con+Str-11 |
| 1 | Diplomacy | O | -65 | - | Dex+Wis-8 |
| 1 | Disable Device Climb Throwing | P | 25 | Chr-7 | Chr-Dex-3 |
| 1 | Disguise Open Lock Craft (bowmaking) | M | 90 | Str+Chr+Dex+3 | Chr+Dex+Int-12 |
| 1 | Druidcraft | V | -50 | - | Con+Chr-16 |
| 1 | Duplicate a Psi++127 SL=1 SL=2 SL=3 etc. | V | 100 | Chr+Con+5 | Int+Str+5 |
| 1 | Duplicate a Psi++2047 SL=1 SL=2 SL=3 etc. | M | 60 | Wis-Int-Con+12 | Dex+Con+Wis+14 |
| 1 | Duplicate a Psi+1023 SL=1 SL=2 SL=3 etc. | F | -35 | - | Str+Con+Dex-2 |
| 1 | Duplicate a Psi+-32767 minor major grand super | V | -0 | Con+1 | Int+Str+8 |
| 1 | Duplicate a Psi+32767 SL=1 SL=2 SL=3 etc. | O | -10 | Str-Wis-4 | Wis+11 |
| 1 | Duplicate a Psi+-8191 minor major grand super | V | 10 | Dex-Chr-Str-3 | Wis+Dex-7 |
| 1 | Ecology Animal Trainer | V | 5 | - | - |
| 1 | Environmental - Naming | M | 45 | Con-Dex+18 | Chr-Dex-Wis-2 |

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|---|---|---|-----|----------------|----------------|
| 1 | Environmental - Tracking Cooper Protection from Evil and Good | F | -50 | Int+14 | - |
| 1 | Escape Artist Continual Flame | P | 5 | - | Dex-Int+6 |
| 1 | Exceptional Constitution Athlete Weapon Improvisation | M | -75 | Wis-Chr-1 | Chr-9 |
| 1 | Exceptional Dexterity Profession | M | 40 | Str-14 | Con-14 |
| 1 | Extreme Range Medical Skill - Activating Freeze Fields | M | -15 | - | Con-20 |
| 1 | Extreme Range Quickness Proficiency Apothecary | V | 0 | Dex+Int+Chr-12 | - |
| 1 | Faerie Fire Insect Plague | F | 95 | Dex+17 | - |
| 1 | Far Shot | O | -30 | Int+7 | Chr+3 |
| 1 | Flame Blade | M | 60 | Str+Con+Chr-1 | - |
| 1 | Friends Gaseous Form | F | 40 | Con-Int-11 | Con-Chr-Dex-6 |
| 1 | Generic Skill - Operation of an SSD box - Weapons Create or Destroy Water Mass Healing Word | V | -70 | Chr-Con-Wis+11 | Wis+Chr-15 |
| 1 | Generic Skill - Repair of an SSD box - Power/Def. Punching Constable | V | -60 | Int+Wis+Str-14 | Con-13 |
| 1 | Ground Vehicle Operation Weapon Proficiency Shield Proficiency | P | 90 | Dex-Chr-Int+13 | Wis+8 |
| 1 | Guidance Water Walk | P | -35 | Int-Wis-3 | Int+Str-9 |
| 1 | Hasty Fix Perform (all others) | M | -25 | Con+Wis+Chr-11 | - |
| 1 | Heal Carpenter | P | 75 | Wis+10 | - |
| 1 | Healing Offensive Dexterity | V | 15 | Str+Con+Wis+11 | Dex-Int-Str+19 |
| 1 | Hit Stuff Targetted | P | -65 | Int-Con-Chr-4 | Str+9 |
| 1 | Humanoid Lore Magic Item Use Profession (executioner) | O | 70 | Chr-Str+10 | Wis+17 |
| 1 | Hunting Pass without Trace | V | 45 | Chr+Dex-1 | Wis+13 |
| 1 | Improved Initiative | P | 55 | Wis+Con+Str-8 | Int+Str+10 |
| 1 | Improved Unarmed Strike | O | 80 | - | Con-13 |
| 1 | Jump | V | -80 | Wis+Con+10 | - |
| 1 | Jump Broommaker | M | -30 | Con+11 | Int+13 |
| 1 | Jump Craft (armorsmithing) Bodyguard | V | -80 | Str+Con+Dex-2 | Wis-6 |
| 1 | Jump Metaphysics Vicious Mockery | P | -10 | Str-14 | Str+17 |
| 1 | Kicking | V | -60 | Str-2 | - |
| 1 | Kite Flying Modify Personal Technology Knowledge (history) | P | 55 | Con+Dex+14 | - |
| 1 | Knowledge (arcana) Generic Skill - Repair of an SSD box - Weapons | F | 55 | Int-Wis-Str+7 | - |
| 1 | Knowledge (arcana) Spiritual Weapon | P | -45 | Str+Int+7 | - |
| 1 | Knowledge (architecture & engineering) | V | 40 | - | Chr-16 |
| 1 | Knowledge (architecture & engineering) Anti-Security Procedures | F | -55 | Wis-15 | Chr+Wis-13 |
| 1 | Knowledge (dungeoneering) Environmental - Analyzing Samples | F | -95 | Chr-4 | - |
| 1 | Knowledge (geography) | P | -50 | Int-Chr-7 | - |
| 1 | Knowledge (local) Poison/Acid/Oil Use | P | -65 | - | Int+19 |
| 1 | Knowledge (religion) Broommaker True Strike | M | -20 | Int+5 | Wis-Chr-7 |
| 1 | Knowledge (the planes) | O | 100 | Str-1 | Con+Chr+Str-9 |

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|---|---|---|-----|----------------|----------------|
| 1 | Language, Kobold Brewer Assassin | M | -85 | Str+Chr+6 | Int-Chr+13 |
| 1 | Language, Lammasu Poison Spray | M | 40 | Chr-12 | Wis+6 |
| 1 | Language, Orc Locate Object | V | 20 | Dex+11 | Str-Chr+1 |
| 1 | Language, Overcommon Friends Crusader's Mantle | V | 10 | - | Int+19 |
| 1 | Language, Sylph Weapon Improvisation Exceptional Dexterity | V | 95 | Con+3 | Str+Chr-12 |
| 1 | Language, Ultracommon (*) | F | 25 | Int-19 | - |
| 1 | Language, Ultracommon (*) Weapon Group Prof. (broad) Warp Field Manipulation | V | -10 | Str+2 | Wis+Int+Chr-20 |
| 1 | Legends & Folklore Compelled Duel Cone of Cold | M | 45 | Int-6 | Dex-Chr+1 |
| 1 | Levitate Evard's Black Tentacles | V | 10 | Int-10 | Con-Wis+4 |
| 1 | Listen | P | -65 | - | Int+Dex+14 |
| 1 | Listen Bazaar Merchant | F | 80 | Con-Wis-16 | - |
| 1 | Listen Disguise Self Dominate Person | F | 35 | Wis+15 | Str+Int+4 |
| 1 | Lycanthropy Control Shuttlecraft Systems Technology | V | 20 | Int-4 | - |
| 1 | Magic Mouth | P | -5 | Str+4 | Con-Dex+3 |
| 1 | Marksmanship - Archaic Weapon Weapon Group Prof. (broad) Computer Skill - Repairing Computers | P | 5 | Str+5 | - |
| 1 | Martial Arts - Tumbling | O | -65 | Str+3 | Dex-Str-Wis-1 |
| 1 | Martial Weapon Proficiency | P | -10 | - | Chr+Wis+2 |
| 1 | Medical Skill - Minor Surgery | F | -90 | - | Dex-12 |
| 1 | Mending Scrying | F | -75 | Str+2 | Str+Wis-13 |
| 1 | Minor Illusion | V | -40 | Dex-9 | Int-Str-6 |
| 1 | Modify Personal Technology | P | 25 | Str-Chr+5 | - |
| 1 | MR MR MR MR | F | -95 | Con-Int-17 | Int+15 |
| 1 | MR nPR NR PR | F | -50 | Chr-Dex-Con-6 | Int+Con-1 |
| 1 | MR Evasion Symbol Lore Archaeologist | O | -20 | Con+Dex-13 | Wis+Con+Chr-2 |
| 1 | Natural Fighting Knowledge (architecture & engineering) Sense Motive | M | -95 | Str+10 | - |
| 1 | Nature's Fists | P | 10 | Dex-2 | Int+Wis+Dex-7 |
| 1 | Oceanography Cooper Knowledge (religion) | M | 65 | Con-1 | Con+1 |
| 1 | Offensive Dexterity Thunderous Smite | P | 25 | Str+Int+13 | Chr+3 |
| 1 | Open Lock Animal Trainer Weight Sense | V | 30 | Con+Dex+20 | Dex-11 |
| 1 | Perfumer Wild Fighting | F | 5 | Str-12 | Con-Wis-Chr-15 |
| 1 | Point Blank Range Construction Worker Slow Respiration | P | 65 | Str+Con+Dex+17 | - |
| 1 | Poison/Acid/Oil Use Comprehend Languages Conjure Volley | P | -90 | Str+2 | Wis+9 |
| 1 | PR PR nPR iMR | M | 20 | Chr+2 | Wis+Chr+11 |
| 1 | Produce Flame Confusion | M | -25 | Dex+14 | Wis-Int-10 |
| 1 | Produce Flame Gaseous Form | F | -50 | Chr-8 | Chr-Str-18 |
| 1 | Profession (executioner) Carpenter | F | 40 | Str+12 | Int-17 |
| 1 | Profession (miner) | F | -90 | Chr+10 | Dex-Int+16 |
| 1 | Profession (siege engineer) Profession (astrologist) | P | 40 | - | Chr+Wis-7 |
| 1 | Profession (siege engineer) Spider Climb | M | 50 | Chr+11 | Chr-13 |

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| 1 | Profession Weapon Specialization (trp) | V | -40 | Wis+Chr+2 | Dex-Con+12 |
| 1 | Prone Fighting Cheesemaking | V | 15 | - | - |
| 1 | Prone Fighting Find Familiar Major Image | M | -75 | - | - |
| 1 | Prone Fighting Quickness Proficiency | 0 | 40 | Chr-14 | Wis-Dex-Int-18 |
| 1 | Protection from Poison | F | 90 | Int-20 | Con-Chr-Dex+10 |
| 1 | Psycho-Social Skill - Hypnosis Environmental - Making Tools/Weapons | P | -30 | Dex-6 | Int-Dex-11 |
| 1 | Psycho-Social Skill - Hypnosis Shatter | F | 55 | - | Dex+14 |
| 1 | Riding, Air-based | V | 45 | Dex+Str+Wis+19 | Str-Int-20 |
| 1 | Robotics - Listing Functions | M | 75 | Int+18 | Dex-Wis+19 |
| 1 | Rope Use Alter Self | M | 25 | Str+Chr+Wis+10 | Str+12 |
| 1 | RR uWR MR inWR | V | 75 | Dex-16 | Con-Int-Wis-15 |
| 1 | RR Evasion Longstrider Commune with Nature | 0 | -0 | Chr-Con-1 | - |
| 1 | RR Evasion Use Rope | M | 20 | Wis+Str+Con+13 | Wis-Str-2 |
| 1 | Runecraft Use Rope Crustaceans & Mollusks | V | -10 | Dex-Wis-9 | - |
| 1 | Sacred Flame | M | -45 | Dex-Con-Chr+2 | Chr-Int+6 |
| 1 | Scorching Ray | 0 | 15 | Dex+9 | Chr+2 |
| 1 | Search Environmental - Finding Directions | V | 95 | - | - |
| 1 | Security Procedures Goodberry | 0 | 65 | Dex+7 | Dex-Str-Wis-6 |
| 1 | Shield Proficiency Accounting | F | 55 | - | Chr-16 |
| 1 | Shield Proficiency Weapon Specialization (dbl) Profession (miner) | M | -55 | Wis-16 | Wis-Chr-Int+3 |
| 1 | Sign Language Coachman | V | -15 | Str-7 | - |
| 1 | Signaling | 0 | 20 | Str+19 | Str-14 |
| 1 | Silence Giant Insect | 0 | 40 | Str+2 | Con-Wis-2 |
| 1 | Speed Proficiency Broommaker | M | 40 | Chr+Str+Int+1 | Chr+5 |
| 1 | Spell to Weapon Conduction Profession (executioner) | M | -20 | Str+5 | Str+Dex+Wis-16 |
| 1 | Spell to Weapon Conduction Slaver Assassin | M | 70 | Chr+4 | - |
| 1 | Spot Decipher Script | 0 | 100 | Wis+Chr+Str-5 | Int+19 |
| 1 | Starship Sensors Control Shape Beekeeper | V | -65 | Dex+6 | - |
| 1 | Starship Weaponry Operation | M | -75 | Wis-10 | Str-Chr+3 |
| 1 | Stealth | 0 | -25 | Int+2 | Wis+Con-20 |
| 1 | Suggestion | M | 50 | Str+Wis-16 | Chr-Con-8 |
| 1 | Suggestion Greater Invisibility | V | -35 | - | Int-Chr-14 |
| 1 | Survival Punching Slaver | V | 90 | Dex-5 | - |
| 1 | Swim | V | 45 | - | Con-13 |
| 1 | Swim Technician - Detect Alarms / Defenses Poison Spray | F | -45 | - | Int-Con-12 |
| 1 | Swimming Fast Drawing Broommaker | M | -55 | Chr-Int-Str-4 | Str+11 |
| 1 | Thaumaturgy Raise Dead | 0 | 70 | Dex+9 | Wis+Chr+Con-20 |
| 1 | Theology Martial Arts Use | M | -70 | Con+Chr+1 | - |
| 1 | Throwing | V | -40 | Chr+2 | Chr-20 |
| 1 | Throwing Astronomy Weapon Specialization (sng) | V | 10 | Int+3 | Dex-Wis-18 |
| 1 | Throwing Craft (wordsmithing) Invisibility | 0 | -70 | Str+11 | - |

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|---|--|---|------|----------------|----------------|
| 1 | Thrown/Missile Assassination | F | -30 | Int-Wis-Dex-2 | Int+Str-1 |
| 1 | Thrown/Missile Assassination Beekeeper | M | 70 | Chr+Con+Dex-1 | Wis-3 |
| 1 | Thrown/Missile Backstabbing Listen | 0 | -85 | Chr+Wis-8 | - |
| 1 | Thrown/Missile Backstabbing Weapon Group Prof. (tight) | P | 20 | Chr-Con-Str-4 | Chr+18 |
| 1 | True Strike Vampiric Touch | 0 | -100 | Con+15 | Con+10 |
| 1 | Tumble Inflict Wounds | P | -90 | Str-5 | Chr-11 |
| 1 | Tumbling (defensive) Carpenter Lesser Restoration | 0 | 0 | Dex-9 | Int-6 |
| 1 | Tumbling (defensive) Knowledge (religion) Poetry | F | -20 | Con+Wis-10 | Str-Wis-Int+13 |
| 1 | Two-Weapon Fighting Fast Drawing | M | -75 | Str+Int+6 | Dex+20 |
| 1 | Use Rope | M | -35 | - | Chr+19 |
| 1 | Use Rope Burning Hands Wall of Fire | 0 | -90 | Con+Int+11 | Chr-Con-13 |
| 1 | Vehicle Operation Disable Device Heal | M | 30 | Wis+Int+Chr+2 | Str+Con-20 |
| 1 | Ventriloquism Close-quarter Fighting Cheating | V | -75 | Str-Chr-2 | Wis-Str+20 |
| 1 | Voice Mimicry Craft (weaponsmithing) | V | 90 | Str+Con+15 | Wis-Dex-20 |
| 1 | Warding Bond | M | 35 | - | Wis-Con+9 |
| 1 | Weapon Group Prof. (broad) | P | -50 | - | Dex+Int-7 |
| 1 | Weapon Group Prof. (broad) Listen Shield Proficiency | F | -25 | Chr-Int-Str+16 | Int+7 |
| 1 | Weapon Improvisation | P | -85 | - | Con-Dex-Int-13 |
| 1 | Weapon Improvisation Exceptional Constitution | V | 40 | Wis+1 | Con+Chr+Wis+3 |
| 1 | Weapon Proficiency Craft (bowmaking) Detect Evil and Good | P | -100 | Str-5 | Dex-4 |
| 1 | Weapon Specialization (dbl) Bootmaker Detect Poison and Disease | 0 | -5 | - | Con+4 |
| 1 | Weapon Specialization (sng) | 0 | -75 | - | Chr+8 |
| 1 | Weapon Specialization (sng) Teasing Mount's Weaponry Use | P | 75 | Int-11 | Str+Con-10 |
| 1 | Weapon Specialization (trp) Control Shape Forgery | 0 | -55 | Wis+4 | Str-Con+13 |
| 1 | Weapon Specialization (trp) Spot Beggar | P | 90 | Int-Chr-Dex+1 | - |
| 1 | Wild Fighting Craft (bookbinding) | M | 90 | Chr-15 | - |
| 2 | Bonecarver Spike Growth Rary's Telepathic Bond | P | -10 | Str+Dex-12 | Str-Chr-12 |
| 2 | Enlarge/Reduce Awaken | V | 0 | Wis-Str+8 | Int-17 |
| 2 | Exorcism Branding Smite Banishing Smite | F | 30 | Chr+20 | Con+Chr-17 |
| 3 | any 3th level (or lower) Bard ability | - | - | - | - |
| 4 | ER TR PR iuIR | V | 55 | Chr-1 | Int+15 |
| 4 | Pick two Innovator5 Level 1-3 | - | - | - | - |
| 4 | Pick two Occultist5 Level 1-3, Watcher5 Level 1-3 | - | - | - | - |
| 4 | Pick two Witch5 Level 1-3 | - | - | - | - |
| 5 | any 3rd level Pop Music Sampler spell is cast any +1SL any +1SL any +1SL (max 9th) | F | -70 | - | Chr-9 |
| 5 | Druidcraft Dispel Magic Simulacrum | 0 | 20 | Wis-Str+2 | - |
| 5 | Eldritch Blast Elemental Weapon Prismatic Spray | M | -75 | Int-Chr+11 | - |

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| 5 | Guiding Bolt Plant Growth Conjure Fey | M | -90 | Str+17 | Dex+3 |
| 5 | Hex Elemental Weapon Chain Lightning | F | 35 | Chr-Wis-Con-11 | Con-Chr-Int-13 |
| 5 | Searing Smite Elemental Weapon Wall of Ice | P | 20 | Chr+Dex-20 | Str-20 |
| 6 | Cloud of Daggers Bestow Curse Find the Path | F | -90 | Dex-Con-Wis+6 | Str-11 |
| 6 | iPR nMR PR RR | P | 25 | Chr-Int+5 | Str+16 |
| 6 | nRR RR MR MR | O | 30 | Int-Con+6 | Str-20 |
| 6 | Sacred Flame Greater Invisibility Reverse Gravity | V | -45 | Chr+20 | Chr-Int-Wis-20 |
| 6 | Shocking Grasp Giant Insect Symbol | O | 5 | Int-15 | Con+Dex-9 |
| 6 | uMR uMR iuMR nRR | M | 25 | Dex-5 | Wis-7 |
| 7 | any 5th level Ambient Music Sampler spell is cast any +1SL any +1SL any +1SL (max 9th) | M | 15 | - | Con-Chr+1 |
| 7 | Detect Evil and Good Creation Eyebite | O | 50 | Chr+Con+Dex-18 | Con+Wis+7 |
| 7 | Fog Cloud Commune with Nature Globe of Invulnerability | M | 0 | - | Chr+18 |
| 7 | Fog Cloud Greater Restoration Heal | V | 30 | Dex-9 | Con+1 |
| 7 | Magic Mouth Death Ward Drawmij's Instant Summons | F | -80 | - | Chr-Wis-Str-4 |
| 7 | Tenser's Floating Disk Conjure Volley Wind Walk | P | 30 | Dex+12 | Con-17 |
| 7 | Thorn Whip Giant Insect Earthquake | M | -70 | Int-9 | - |
| 8 | any 6th level Ambient Music Sampler spell is cast any +1SL any +1SL any +1SL (max 9th) | F | 25 | Wis+13 | - |
| 8 | any 6th level Invocation spell is cast any +1SL any +1SL any +1SL (max 9th) | P | -75 | - | Chr-19 |
| 8 | any 6th level Pop Music Sampler spell is cast any +1SL any +1SL any +1SL (max 9th) | P | -40 | Chr+Wis+Str+17 | Str+2 |
| 8 | Flaming Sphere Insect Plague Blade Barrier | P | 40 | - | - |
| 8 | Mage Armor Wall of Stone Etherealness | O | -65 | Dex+Int-20 | Str+Int+Wis-16 |
| 8 | Minor Illusion Contagion Maze | V | 50 | Str-Con-20 | Dex+Wis+Int-20 |
| 8 | Pick two Slayer5 Level 1-3, Preacher5 Level 5-7 | - | - | - | - |
| 8 | Suggestion Tree Stride Flesh to Stone | P | -95 | Chr+6 | Wis-Int-Dex-15 |
| 9 | any 3rd level Abjuration spell is cast any +1SL any +1SL any +1SL (max 9th) | MV | -5 | - | Wis-Dex-18 |
| 9 | Darkness Passwall Mirage Arcane | MV | 55 | Dex-11 | Con-1 |
| 10 | any 4th level Pop Music Sampler spell is cast any +1SL any +1SL any +1SL (max 9th) | P | -80 | Str-2 | - |
| 10 | any 4th level Rock Music Sampler spell is cast any +1SL any +1SL any +1SL (max 9th) | OF | 75 | Str+10 | Con+Chr-6 |
| 10 | any 8th level Protection spell is cast any +1SL any +1SL any +1SL (max 9th) | O | 0 | - | Str-Chr+2 |
| 11 | any 9th level Charm spell is cast any +1SL any +1SL any +1SL (max 9th) | V | -60 | Str-12 | - |
| 11 | any 9th level Classical Music Sampler spell is cast any +1SL any +1SL any +1SL (max 9th) | M0 | -5 | - | Dex-3 |
| 12 | unPR TR ER nRR | PP | -30 | - | Chr-Con+4 |
| 13 | any 13th level (or lower) Bard ability | - | - | - | - |
| 13 | any 4th level Rap Music Sampler spell is cast any +1SL any +1SL any +1SL (max 9th) | VV | 30 | Con+Dex+Chr-15 | - |
| 13 | Pick two Bringer5 Level 1-3, Innovator5 Level 9-12, Freak5 Level 9-12 | - | - | - | - |

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| 13 | Pick two Bringer5 Level 9-12, Secret Agent5 Level 5-7 | - | - | - | - |
| 13 | Pick two Freak5 Level 9-12, Preacher5 Level 1-3 | - | - | - | - |
| 13 | Pick two Rebel5 Level 9-12 | - | - | - | - |
| 13 | Pick two Slayer5 Level 1-3, Thug5 Level 5-7, Innovator5 Level 9-12 | - | - | - | - |
| 13 | Pick two Watcher5 Level 5-7, Freak5 Level 9-12 | - | - | - | - |
| 14 | any 5th level Pop Music Sampler spell is cast any +1SL any +1SL any +1SL (max 9th) | M | 85 | Dex+8 | Con-Int-Str-6 |
| 14 | any 8th level Abjuration spell is cast any +1SL any +1SL any +1SL (max 9th) | FV | 45 | Wis+Dex-11 | Dex+Str+Con-6 |
| 15 | any 6th level Classical Music Sampler spell is cast | P | -75 | Str-Chr+8 | Wis+17 |
| 17 | any 8th level Ambient Music Sampler spell is cast any +1SL any +1SL any +1SL (max 9th) | 0F | -25 | Dex+17 | - |
| 17 | any 8th level Classical Music Sampler spell is cast any +1SL any +1SL any +1SL (max 9th) | P | 35 | - | Dex-Wis-Con-20 |
| 17 | any 8th level Invocation spell is cast any +1SL any +1SL any +1SL (max 9th) | PV | 95 | Chr+20 | Int-12 |
| 18 | any 9th level Elemental spell is cast any +1SL any +1SL any +1SL (max 9th) | VM0 | 20 | Con+6 | Dex-14 |
| 18 | iunMR iRR iunMR iTR | 0F | 60 | Chr-Dex+20 | - |
| 18 | iunRR IR ER TR | 0P0 | 100 | Int+2 | Con-18 |
| 18 | iunRR IR iunMR NR | MM | -100 | Chr-Int+7 | Str+13 |
| 19 | any 19th level (or lower) Assassin ability | - | - | - | - |
| 24 | any 24th level (or lower) Assassin ability | - | - | - | - |
| 25 | any 25th level (or lower) Thief ability | - | - | - | - |
| 27 | any 27th level (or lower) Bard ability | - | - | - | - |