

Unusual Materials

An item can be made of only 1 material. For magic items, use the cost for the non-magical version of the item. AC/Save/TH/Dmg adjustments are given like magic items; a positive number is good.

Bulk is Bulkiness; here positive numbers are bad. SN is Session number available.

"W" means "Weight". Any item which costs less than 1 gp base is 1 gp. Cost is in gp. 1 gp is 1 ounce of gold. To find out the real-world value, multiply the final gp cost by the value of 1oz of gold (currently at \$1989 as of this printing).

** -The dream entailed me, my dog, and 2 other people visiting a patient in the insane asylum. The walls of the asylum were made of this material that can be best described as pastel colored stone and tiffany glass. I had control over its shape and could move walls, floors, and ceilings.

Material Type	Cost	Weight	Armor			Note	Weapon			SN	CF	Source
			AC	Save	Bulk		TH	dmg	Note2			
Cobblestone	x0.01	x1.2	3	-2	2	-	0	2	-	1	1	Minecraft
Copper	x0.9	x1.3	0	0	0	Resist Lightning	0	0	Slay Lightning Ele	1	1	Minecraft
Tin	x0.9	x1.1	0	0	0	Resist Rust	0	0	Slay Rust Monster	1	1	Minecraft
Sessun	x1	x1	++(x1.1)	++(x1.1)	1	-	++(x1.1)	++(x1.1)	-	1	1	RDM
Aerogel	x1.2	x0.001	1	1	0	Waterproof, Double resist fire	-1	-1	Slay Water-based, Save or weapon breaks every strike.	1	1	Samuel Stephens Kistler
Redstone	x1000	x0.3	2	1	1	+Weight/25 A actions	2	1	+1 attack	2	1	Minecraft
Sessdeux	x2	x2	++(x1.2)	++(x1.2)	2	-	++(x1.2)	++(x1.2)	-	2	1	RDM
Lapis Lazuli	x500	x0.4	1	3	2	Water Breathing	3	1	Slay Water Breathing	2	1	Minecraft
Obsidian	x10	x0.3	2	0	3	Resist Slashing	0	2	+1 Crit range Slashing	3	1	Minecraft
Glowstone	x1000	x0.3	2	1	1	Faerie Fire	0	0	Brilliant Energy brand	3	1	Minecraft
Sesstois	x3	x3	++(x1.3)	++(x1.3)	3	-	++(x1.3)	++(x1.3)	-	3	1	RDM
Cobalt	x5	x1.3	0	0	-1	+1 V action	0	0	+1/2 attack	3	1	Minecraft
Emerald	x50000	x0.4	3	1	2	x2 Ench effects	3	1	Dispel Ench	3	1	Minecraft
Ardite	x7	x1.0	0	0	1	+1 P action	0	2	+1 attack underwater	3	1	Minecraft
Manyullyn	x10	x0.9	2	2	0	+1 M action	2	2	+50% dmg if full health	4	1	Minecraft
Sessquatre	x4	x4	++(x1.4)	++(x1.4)	4	-	++(x1.4)	++(x1.4)	-	4	1	RDM
Sesscinq	x5	x5	++(x1.5)	++(x1.5)	5	-	++(x1.5)	++(x1.5)	-	5	1	RDM
Sesssix	x6	x6	++(x1.6)	++(x1.6)	6	-	++(x1.6)	++(x1.6)	-	6	1	RDM
Sesssept	x7	x7	++(x1.7)	++(x1.7)	7	-	++(x1.7)	++(x1.7)	-	7	1	RDM
Sesshuit	x8	x8	++(x1.8)	++(x1.8)	8	-	++(x1.8)	++(x1.8)	-	8	1	RDM
Sessneuf	x9	x9	++(x1.9)	++(x1.9)	9	-	++(x1.9)	++(x1.9)	-	9	1	RDM
Allthemonium	x1 million	x1	1000	500	1	Immune knockback	500	1000	Knockback branded ft=dmg done	10	1	Minecraft
Sessdix	x10	x10	++(x2.0)	++(x2.0)	10	-	++(x2.0)	++(x2.0)	-	10	1	RDM
Draconium	x10000	x0.2	4	4	0	Resist Breath Wpns	4	4	Reverse Treat1 brand	10	1	Minecraft
Dark Matter	x8000	x3.7E-23	2	2	0	iDR 20%	2	2	Great Cleave feat	10	1	Minecraft
Red Matter	x30000	x1.5E-22	10	10	0	iunDR 22.5%	10	10	Dragon Cleave feat	11	1	Minecraft
Awakened Draconium	x50000	x0.1	12	12	0	Immune Breath Wpns	12	12	Reverse Treat2 brand	11	1	Minecraft
Embalming Fluid	x1	x1	0	0	0	Immune decomposition/rot	0	0	1att, 1/d: Embalmed	1	2	Mortician
Mandolarian Iron/Beskar	x100	x0.7	3	3	1	+1 Armor Adj.	3	3	+1 Weapon Adj.	1	2	Star Wars
Plastic	x3	x1.2	2	0	0	Indestructible	1	1	1att, 1/d: Plastinated	9	2	Mortician
Heavy Magic	xN^10	x0.015	0	0	0	Multiply imbued spell effect (dmg, DC's, duration, etc) xN+1	0	0	Multiply imbued spell effect (dmg, DC's, duration, etc) xN+1	10	2	Netheri12ed

Super Heavy Magic	xN^100	x0.015	0	0	0	Multiply imbued spell effect (dmg, DC's, duration, etc) x10*(N+1)	0	0	Multiply imbued spell effect (dmg, DC's, duration, etc) x10*(N+1)	12	2	Netheril2ed
Moonglove	x2	x1	-	-	x1	0, 1/reset: Mtg Indestructible this rd.	-	-	0, 1/reset: Mtg Deathtouch this rd.	1	3	MtG
Aether	x1.3	x1.1	-	3	0	Banishment Shield	3	-	Banishment brand	2	3	MtG
Etherium	x1.5	x1.5	-	2	0	+1 limited ML to wizard/psi prog.	2	-	Dispel effect brand	3	3	MtG
Unstable Ingot	x9	x0.6	3	2	0	Get AT again	2	3	Ignore AT to hit	5	3	Minecraft
Demon Ingot	x75	x2	-2	2	0	Double Resist [x2] Beings; Whispers evil things	-2	2	Double Slay [x2] Beings; Whispers evil things	8	3	Minecraft
Ranium	x2 billion	x1.5	10	10	0	Shapechange Continuous	10	10	Shapechange Other Brand (no save, 1/2 Resist)	12	4	RDM's dream**
Magical Wood	xN	x0.5	1	2	1	+N Armor Adj.	2	1	+N Weapon Adj	N	4	Minecraft
Darksteel	x2	x2	5	5	1	indestructible/undispellable	5	5	ignore indestructible	3	5	MtG
Blightsteel	x4	x4	7	7	1	indestructible/undispellable	7	7	Mtg Infect	5	5	MtG
Unobtainium	x10 million	x100	-	-	5	+1 iAC	-	-	+1 iTH	10	5	Tv Tropes
Bolognium	x10 million	x100	-	-	5	+1 M and P saves	-	-	+1 idmg	10	5	Tv Tropes
Bipolarium	x1 million	x1.0E-7	1	1	0	Depression -lockdown actions you don't have	1	1	Mania -actions you have can't be locked down	1	6	RDM
Hypomanium	x1000	x1.0E-7	1	1	0	+1RV Action in segment 1	1	1	+2 attacks in segment 1	1	6	RDM
Agoraphobium	x10000	x1.0E-7	6	6	1	Can't be grouped	0	0	Group enemy/hit	1	6	RDM
Manium	x10000	x1.0E-7	1	1	0	+1RV Action	1	1	+2 attacks	1	6	RDM
Kleptomanium	x2000	x1.0E-7	0	0	1	Effects can't be pickpocketed	0	0	Pickpocket Branded	1	6	RDM
Pyromanium	x2000	x1.0E-7	2	2	1	Fire Shield 100% melee/missile	2	2	+100% base wpn dmg in fire	1	6	RDM
Schizophrenium	x20000	x1.0E-7	0	6	0	+1RM action	0	6	+1RP action	1	6	RDM
Narcissium	x3 million	x1.0E-7	-6	-6	1	x2 XP if single classed	-6	6	As You Are Branded	1	6	RDM
Bulimium	x4000	x1.0E-7	4	-4	0	Binge-Get a bite attack	-4	4	Purge-1P: Breath EE=1 Vomit (1 target, dmg=current hp, save half)	1	6	RDM
Amnesium	x5000	x1.0E-7	0	0	0	Ignore 1 SEL=SN status effect	0	0	Dispel SEL=SN status effect brand	1	6	RDM
Anorexium	x6000	x1.0E-7	-4	4	-1	+6 Dex and -6 Con	4	-4	-1 Size Branded	1	6	RDM
Calaustraphobium	xN	x1.0E-7	+N	+N	0	-N Virtual Size Categories	-N	-N	+N Virtual Size Categories	N	6	RDM

Unusual Material Adjectives

Unusual Material Adjectives can be applied more than once with the costs fully adding or multiplying. Different ones can be applied to the same unusual material. Ones with an asterisk (*) can only be applied once.

Type	Cost	Weight	Armor			Note	Weapon			SN	CF	Source
			AC	Save	Bulk		TH	dmg	Note2			
Blaze Powder	xx1.1	xx1	-	-	x1	Fireshield W/10%	-	-	+10 fire dmg	1	1	Minecraft
Nether Quartz	xx1.2	xx1.1	-	-	x1	Piercingshield W/10%	-	-	+10 melee dmg	1	1	Minecraft
Reinforced Plate	xx1.6	xx1.5	-	-	x1	+10% Crit Resistance	-	-	+10 ammo ranged	1	1	Minecraft
Redstone	xx1.1	xx1	-	-	x1	+5ft movement	-	-	+1/10 attack	1	1	Minecraft
Consecrated Soil	xx1.2	xx1.1	-	-	x1	1/+1 AC/saves vs undead	-	-	+10 dmg vs undead	1	1	Minecraft
Piston	xx1.6	xx1.5	-	-	x1	+5ft knockback when hit	-	-	+5ft knockback	1	1	Minecraft
Fermented Spider Eye	xx1.1	xx1	-	-	x1	+1/+1 AC/saves vs arthropods	-	-	+10 dmg vs arthropods	1	1	Minecraft
Gold Apple & Diamond*	+1000	xx1.1	-	-	x1	+1 Armor Adjective	-	-	+1 Weapon Adjective	1	1	Minecraft
Necrotic Bone	xx1.2	xx1.1	-	-	x1	+1 hp regen/s	-	-	+10% vamp. Regen	3	1	Minecraft
Alloyed*	xx2	xx1	-	-	-	Can be made of an extra Unusual Material	-	-	Can be made of an extra Unusual Material	1	2	RDM

Ender Pearl & Obsidian	xx1.3	xx1.2	-	-	x1	Resist Vorpal	-	-	+10% Vorpal	2	2	Minecraft
Thran*	xx1.5	xx1.5	3	1	x1.5	Mending branded	1	3	+Weight/10 fasthealing/lesser restoration	2	2	MtG
Compressed*	xx9	xx9	x2	x2	x1	Material Type Abilities Stack x2	x2	x2	Material Type Abilities Stack x2	1	3	Minecraft
Lapis	xx1.2	xx1.1	-	-	x1	+10% Luck	-	-	+10% loot	1	3	Minecraft
'Notch' Apple & Diamond Block*	+10000	xx1.5	-	-	x1.5	+1 Armor Adjective	-	-	+1 Weapon Adjective	2	3	Minecraft
Phyrexian Oil*	xx2	xx1	-	-	x1	Weight/10 random stat dmg shield (roll 1d6)	-	-	+Weight/10 random stat dmg (roll 1d6)	2	3	MtG
Double Compressed*	xx81	xx81	x3	x3	x1	Material Type Abilities Stack x3	x3	x3	Material Type Abilities Stack x3	2	4	Minecraft
Blind Eternities	xx1000	xx0.01	100	50	x0.01	Sacrifice an item or effect shield	50	100	Sacrifice an item or effect brand	9	4	MtG
Nether Star*	+100000	xx1.5	-	-	x1	+1 Armor Adjective	-	-	+1 Weapon Adjective	3	5	Minecraft
Triple Compressed*	xx729	xx729	x4	x4	x1	Material Type Abilities Stack x4	x4	x4	Material Type Abilities Stack x4	4	5	Minecraft
Smith1 Discount*	xx10000	xx1	0	0	0	Total "S" number is one less (min 1)	0	0	Total "S" number is one less (min 1)	1	5	RDM
Quadruple Compressed*	xx6561	xx6561	x5	x5	x1	Material Type Abilities Stack x5	x5	x5	Material Type Abilities Stack x5	6	5	Minecraft
Quintuple Compressed*	xx59,049	xx59,049	x6	x6	x1	Material Type Abilities Stack x6	x6	x6	Material Type Abilities Stack x6	8	5	Minecraft
Sextuple Compressed*	xx531,441	xx531,441	x7	x7	x1	Material Type Abilities Stack x7	x7	x7	Material Type Abilities Stack x7	10	5	Minecraft
Septuple Compressed*	xx4,782,969	xx4,782,969	x8	x8	x1	Material Type Abilities Stack x8	x8	x8	Material Type Abilities Stack x8	12	5	Minecraft
Octuple Compressed*	xx43,046,721	xx43,046,721	x9	x9	x1	Material Type Abilities Stack x9	x9	x9	Material Type Abilities Stack x9	14	5	Minecraft
Ultra Planar*	xx10,000	xx0.001	0	0	x0.001	Hang an extra "i" on material type AC or save bonus (AC becomes iAC, etc.)	0	0	Hang an extra "i" on material type TH or dmg bonus (dmg becomes idmg, etc.)	15	5	RDM
N-tuple Compressed*	xx9^(N+1)	xx9^N	xN	xN	x1	Material Type Abilities Stack xN (max N=16)	xN	xN	Material Type Abilities Stack xN (max N=16)	N	5	Minecraft