

Generated Unusual Material Weapon SN 1		gp
Nether Quartz Embalming Fluid Sized Down Chain, Heavy, 4', 5gp, 2lbs. [1d6 20/x2, +0 Th/ +0 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), , 1att, 1/d: Embalmed, +10 melee dmg]		5
Redstone Copper Solanian Truesteel Nunchaku, Three-piece rod, 6gp, 5lbs. [1d8 20/x2, +0 Th/ +0 dmg, +0d+2 dmg, - Th/ - dmg, +1 crit range, , Slay Lightning Ele, +1/10 attack]		6
Alloyed* Moonglove Flowstone Cestus, 20gp, 2lbs. [+0d+1 20/x2, - Th/ - dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, Modifies punch damage, 0, 1/reset: Mtg Deathtouch this rd., Can be made of an extra Unusual Material]		20
Consecrated Soil Hypomanium Dwarven-crafted Caltrop, 264gp, 1lbs. [1 20/x2, +1 Th/ +1 dmg, +0d+4 dmg, - Th/ - dmg, Unbreakable; Undispellable; A targetted Disintegrate removes this flag, , +2 attacks in segment 1, +10 dmg vs undead]		264
Reinforced Plate Alchemical Silver Sized Up Ring, Poison, 548gp, 12lbs. [d+1 20+/x2, +0 Th/ -1 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], Adds to punching dmg. Needle on palm side of hand. Natural 20: Poison (6 dmg, no save), or has 1 Venom charge., Ignore		548
Redstone Kleptomanium Sized Down Shaken, 1,100gp, 1lbs. [1d4 20/x2, +0 Th/ +0 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), , Pickpocket Branded, +1/10 attack]		1,100
Blaze Powder Alchemical Silver Smelted Neutronium Unarmed strike, 1,800gp, 5lbs. [1d3 B —, +0 Th/ -1 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, Archaic, nonlethal, Ignore DR, +10 fire dmg]		1,800
Piston Stone Flowstone Grenade, decoupler II, 2,240gp, 5lbs. [20 ft. Drawn, -1 Th/ +1 dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, Explode (10 ft., nanite cloud 1 minute, corrode 1d4), Ignore Stoneskin, +5ft knockback]		2,240
Piston Stone Sized Up Crossbow, Hand, 3,840gp, 54lbs. [1d4 20/x2, -1 Th/ +1 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], , Ignore Stoneskin, +5ft knockback]		3,840
Piston Aerogel Mercurial Pulsecaster pistol, 4,810gp, 11lbs. [1d4 E —, -1 Th/ -1 dmg, +1d-2 dmg, - Th/ - dmg, Cannot use at all if non-proficient, Nonlethal, Slay Water-based, Save or weapon breaks every strike., +5ft knockback]		4,810
Alloyed* Copper Solid Neutronium Pick, Heavy [3E], 15,000gp, 78lbs. [1d6 20/x4, +0 Th/ +0 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; +100 TH; WR shift -(weight)/10%, , Slay Lightning Ele, Can be made of an extra Unusual Material]		15,000
Nether Quartz Elven Steel Spell Storing / Runed Artillery laser, azimuth, 20,401gp, 2lbs. [1d10 F Burn 1d6, +0 Th/ +0 dmg, 0 dmg, - Th/ - dmg, Stores 1 spells /d (you refill at reset); Natural 20: Release a spell charge, Penetrating, -, +10 melee dmg]		20,401
Reinforced Plate Moonglove Flowstone Acid dart rifle, dual, 22,080gp, 3lbs. [2d8 A & P Corrode 2d4, - Th/ - dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, Analog, 0, 1/reset: Mtg Deathtouch this rd., +10 ammo ranged]		22,080
Nether Quartz Fine Steel Smelted Neutronium Sword, Claymore, 57,600gp, 60lbs. [3d3 20/x2, +0 Th/ +0 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, , -, +10 melee dmg]		57,600
Nether Quartz Stone Dwarven-crafted Gyrojet pistol, tactical, 241,560gp, 3lbs. [3d12 B Knockdown, -1 Th/ +1 dmg, +0d+4 dmg, - Th/ - dmg, Unbreakable; Undispellable; A targetted Disintegrate removes this flag, Analog, Ignore Stoneskin, +10 melee dmg]		241,560
Piston Lead Mercurial Laser rifle, corona, 297,610gp, 13lbs. [2d6 F Burn 1d6, -2 Th/ +4 dmg, +1d-2 dmg, - Th/ - dmg, Cannot use at all if non-proficient, —, Ignore WR, +5ft knockback]		297,610
Compressed* Dwarven Steel Shaped Neutronium Sap (Blackjack), 540,000gp, 25lbs. [1d2 20/x2, +0 Th/ +1 dmg, +0 dmg, x2 Th/ x2 dmg, apply to Crude Neutronium weapon; +100 TH, Behind: Stun 1s (PPD save; Unc. if miss by 10), - , Material Type Abilities Stack x2]		540,000

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Consecrated Soil Bronze Sized Up Sword, Wooden (Boku-toh), 4gp, 27lbs. [1d4 20/x2, -1 Th/ +0 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], , -, +10 dmg vs undead]		4
Redstone Glassteel Sized Down Poleaxe, 11gp, 2lbs. [1d10 20/x2, +1 Th/ +0 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), , -, +1/10 attack]		11
Compressed* Bone Spell Storing / Runed Sword, Short [3E], 181gp, 15lbs. [1d6 19-20/x2, -1 Th/ +1 dmg, 0 dmg, x2 Th/ x2 dmg, Stores 2 spells /d (you refill at reset); Natural 20: Release a spell charge, , Slay Unlive, Material Type Abilities Stack x2]		181
Lapis Aluminum Flowstone Bow, Shortbow, Composite [3E], 270gp, 2lbs. [1d6 20/x3, -1 Th/ -2 dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, , -, +10% loot]		270
Redstone Embalming Fluid Mercurial Sword, Wakizashi, 340gp, 13lbs. [1d8 20/x2, +0 Th/ +0 dmg, +1d-2 dmg, - Th/ - dmg, Cannot use at all if non-proficient, , 1att, 1/d: Embalmed, +1/10 attack]		340
Lapis Aluminum Flowstone Spear, Dragonslayer, 360gp, 15lbs. [1d10 20+/x5, -1 Th/ -2 dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, x2 dmg vs. Dragons, -, +10% loot]		360
Reinforced Plate Bronze Sized Down Sword, Long, Crude Neutronium, 1,080gp, 75lbs. [3d16 20+/x14, -1 Th/ +0 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), , -, +10 ammo ranged]		1,080
Reinforced Plate Mandolarian Iron/Beskar Balanced specially for you Mace, Horseman's, 1,600gp, 7lbs. [1d8 20/x2, +3 Th/ +3 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, , +1 Weapon Adj., +10 ammo ranged]		1,600
Lapis Bronze Mercurial Grenade, flash II, 9,730gp, 12lbs. [20 ft. Drawn, -1 Th/ +0 dmg, +1d-2 dmg, - Th/ - dmg, Cannot use at all if non-proficient, Explode (blinded 1d4 rounds, 10 ft.), -, +10% loot]		9,730
Consecrated Soil Copper Solanian Truesteel Anacite ion cannon, storm, 57,132gp, 2lbs. [4d10 E Staggered, +0 Th/ +0 dmg, +0d+2 dmg, - Th/ - dmg, +1 crit range, Line, lockdown, unwieldy, Slay Lightning Ele, +10 dmg vs undead]		57,132
Gold Apple & Diamond* Glassteel Demonic Longsword, Sintered, 67,366gp, 7lbs. [2d8 S —, +1 Th/ +0 dmg, +0d+2 dmg, - Th/ - dmg, Half of dmg is vile, Analog, -, +1 Weapon Adjective]		67,366
Nether Quartz Bronze Solid Neutronium Bow, Great, 90,000gp, 88lbs. [1d10 20/x2, -1 Th/ +0 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; +100 TH; WR shift -(weight)/10%, , -, +10 melee dmg]		90,000
Nether Quartz Pyromanium Mercurial Lance, Flight, 144,010gp, 11lbs. [1d6+1 20/x2, +2 Th/ +2 dmg, +1d-2 dmg, - Th/ - dmg, Cannot use at all if non-proficient, , +100% base wpn dmg in fire, +10 melee dmg]		144,010
Fermented Spider Eye Embalming Fluid Solanian Truesteel Laser pistol, zenith, 269,720gp, 1lbs. [8d4 F Burn 4d4, +0 Th/ +0 dmg, +0d+2 dmg, - Th/ - dmg, +1 crit range, —, 1att, 1/d: Embalmed, +10 dmg vs arthropods]		269,720
Reinforced Plate Fine Steel Flaming Dueling Sword, ripper, 349,601gp, 3lbs. [7d6 S —, +0 Th/ +0 dmg, +3 fire dmg, - Th/ - dmg, Resist Fire, Powered (capacity 20, usage 1), -, +10 ammo ranged]		349,601
Lapis Fine Steel Mercurial Combat rifle, 396,010gp, 11lbs. [3d8 P —, +0 Th/ +0 dmg, +1d-2 dmg, - Th/ - dmg, Cannot use at all if non-proficient, Analog, -, +10% loot]		396,010
Reinforced Plate Mithral Balanced specially for you Jaws Teeth, Crude Neutronium, 672,000gp, 105lbs. [(x3)d(x2) 20+/x4, +1 Th/ +1 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, Adds to bite dmg. Overwrites bite critical., -, +10 ammo ranged]		672,000

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Fermented Spider Eye Moonglove Spell Storing / Runed Stinkpot, 2gp, 2lbs. [1d3 20/x2, - Th/ - dmg, 0 dmg, - Th/ - dmg, Stores 3 spells /d (you refill at reset); Natural 20: Release a spell charge, , 0, 1/reset: Mtg Deathtouch this rd., +10 dmg vs arthropods]	0.25
Fermented Spider Eye Tin Solanian Truesteel Chain, Heavy, 4', 16gp, 10lbs. [1d6 20/x2, +0 Th/ +0 dmg, +0d+2 dmg, - Th/ - dmg, +1 crit range, , Slay Rust Monster, +10 dmg vs arthropods]	10
Fermented Spider Eye Aerogel Sized Down Chain, Light, 8', 8gp, 1lbs. [1d4+1 20/x2, -1 Th/ -1 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), , Slay Water-based, Save or weapon breaks every strike., +10 dmg vs arthropods]	10
Gold Apple & Diamond* Cobblestone Spell Storing / Runed Sword cane, advanced, 22gp, 3lbs. [1d4 P Bleed 1d4, +0 Th/ +2 dmg, 0 dmg, - Th/ - dmg, Stores 3 spells /d (you refill at reset); Natural 20: Release a spell charge, Analog, operative, -, +1 Weapon Adjective]	99
Blaze Powder Darkwood Crude Neutronium Pole Arm, Glaive [3E], 9,000gp, 450lbs. [1d10 20/x3, +0 Th/ +0 dmg, (x3)d(x2) dmg, - Th/ - dmg, apply to non-(Crude Neutronium) weapon, , -, +10 fire dmg]	366
Lapis Cold Iron Crude Neutronium Jo Stick, 500gp, 440lbs. [1d6 20/x2, +0 Th/ +0 dmg, (x3)d(x2) dmg, - Th/ - dmg, apply to non-(Crude Neutronium) weapon, , Ignore DR, +10% loot]	1100
Nether Quartz Cobalt Smelted Neutronium Sword, Two Bladed [3E], 360,000gp, 215lbs. [1d8,1d8 19-20/x2, +0 Th/ +0 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, , +1/2 attack, +10 melee dmg]	12000
Fermented Spider Eye Aluminum Smelted Neutronium Dagger, Punching [3E], 4,200gp, 3lbs. [1d4 20/x3, -1 Th/ -2 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, , -, +10 dmg vs arthropods]	12810
Reinforced Plate Anorexium Spell Storing / Runed Nunchaku, Three-piece rod, 57,601gp, 2lbs. [1d8 20/x2, +4 Th/ -4 dmg, 0 dmg, - Th/ - dmg, Stores 3 spells /d (you refill at reset); Natural 20: Release a spell charge, , -1 Size Branded, +10 ammo ranged]	85800
Gold Apple & Diamond* Adamantite Flaming Nyfiber Net, 230,001gp, 2lbs. [— —, +2 Th/ +2 dmg, +3 fire dmg, - Th/ - dmg, Resist Fire, , -, +1 Weapon Adjective]	128260
Alloyed* Cobalt Sized Up Pole Arm, Halberd, 280gp, 156lbs. [1d10 20/x2, +0 Th/ +0 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], , +1/2 attack, Can be made of an extra Unusual Material]	169930
Alloyed* Bulimium Crude Neutronium Jitte, 2,000,000gp, 1lbs. [1d4 20/x2, -4 Th/ +4 dmg, (x3)d(x2) dmg, - Th/ - dmg, apply to non-(Crude Neutronium) weapon, , Purge-1P: Breath EE=1 Vomit (1 target, dmg=current hp, save half), Can be made of an extra Unusual Material]	353664
Reinforced Plate Manium Balanced specially for you Sword, Short [3E], 320,000gp, 1lbs. [1d6 19-20/x2, +1 Th/ +1 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, , +2 attacks, +10 ammo ranged]	385000
Double Compressed* Manium Spell Storing / Runed Siangkam, 1,620,001gp, 2lbs. [1d4+1 20/x2, +1 Th/ +1 dmg, 0 dmg, x3 Th/ x3 dmg, Stores 3 spells /d (you refill at reset); Natural 20: Release a spell charge, , +2 attacks, Material Type Abilities Stack x3]	660001
Consecrated Soil Moonglove Sized Down Grenade, screamer II, 1,632gp, 1lbs. [20 ft. Drawn, - Th/ - dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), Explode (2d10 So, deafened 1d4 minutes, 20 ft.), 0, 1/reset: Mtg Deathtouch this rd., +10 dmg	1155000
Compressed* Iron Spell Storing / Runed Kalo shredder, monsoon-class, 6,350,401gp, 12lbs. [12d6 S Bleed 4d6, +0 Th/ +0 dmg, 0 dmg, x2 Th/ x2 dmg, Stores 3 spells /d (you refill at reset); Natural 20: Release a spell charge, Analog, automatic, underwater, Ignore Ironskin, Material Type Abilities Stack x2]	2025000
Nether Quartz Copper Crude Neutronium NIL Grenade Launcher, squad, 5,076,000gp, 143lbs. [By grenade —, +0 Th/ +0 dmg, (x3)d(x2) dmg, - Th/ - dmg, apply to non-(Crude Neutronium) weapon, Analog, Slay Lightning Ele, +10 melee dmg]	8000000

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Nether Quartz Alchemical Silver Solanian Truesteel Sickel, Throwing, 3gp, 3lbs. [1d4+1 20/x2, +0 Th/ -1 dmg, +0d+2 dmg, - Th/ - dmg, +1 crit range, , Ignore DR, +10 melee dmg]	1
Blaze Powder Glassteel Sized Down Barrel of Bees (thrown), 27gp, 2lbs. [2d4 (none), +1 Th/ +0 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), Hits whole group, moves with group and splashes for 10s., -, +10 fire dmg]	17
Consecrated Soil Ele-Earth Flaming Needler Rifle, 265gp, 2lbs. [1d6 P Injection DC +2, +0 Th/ +1 dmg, +3 fire dmg, - Th/ - dmg, Resist Fire, Analog, injection, Slay Ele-Air, +10 dmg vs undead]	18.7
Ender Pearl & Obsidian Emerald Spell Storing / Runed Whip, 130,001gp, 2lbs. [1d4 20/x2, +3 Th/ +1 dmg, 0 dmg, - Th/ - dmg, Stores 4 spells /d (you refill at reset); Natural 20: Release a spell charge, Entangled 1s (Reflex save), Slow 1s (Fort save), Dispel Ench , +10% Vorpall]	1500
Piston Etherium Sized Up Javelin & Atlatl, 12gp, 36lbs. [1d6 20/x2, +2 Th/ - dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], , Dispel effect brand, +5ft knockback]	2000
Nether Quartz Cold Iron Flaming Sword cane, advanced, 5,041gp, 3lbs. [1d4 P Bleed 1d4, +0 Th/ +0 dmg, +3 fire dmg, - Th/ - dmg, Resist Fire, Analog, operative, Ignore DR, +10 melee dmg]	4481
Necrotic Bone Adamantite Sized Down Bow, 38,250gp, 1lbs. [1d6 P —, +2 Th/ +2 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), Quick reload, -, +10% vamp. Regen]	4568.3
Nether Quartz Mandolarian Iron/Beskar Spell Storing / Runed Club+AA2:G30, 121gp, 2lbs. [1d6 B —, +3 Th/ +3 dmg, 0 dmg, - Th/ - dmg, Stores 4 spells /d (you refill at reset); Natural 20: Release a spell charge, Analog, archaic, +1 Weapon Adj., +10 melee dmg]	7206
Double Compressed* Obsidian Flowstone Club+AA2:G30, 810gp, 49lbs. [1d6 B —, +0 Th/ +2 dmg, +1d+0 dmg, x3 Th/ x3 dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, Analog, archaic, +1 Crit range Slashing , Material Type Abilities Stack x3]	12000
Consecrated Soil Glowstone Smelted Neutronium Javelin, 360,000gp, 4lbs. [1d4 20/x2, +0 Th/ +0 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, , Brilliant Energy brand, +10 dmg vs undead]	14000
Double Compressed* Manyullyn Flowstone Javelin, Uchi-ne, 1,620gp, 146lbs. [1d4 20/x2, +2 Th/ +2 dmg, +1d+0 dmg, x3 Th/ x3 dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, , +50% dmg if full health, Material Type Abilities Stack x3]	38400
Ender Pearl & Obsidian Gold Solid Neutronium Sword, Short, 455,000gp, 72lbs. [1d6 20/x2, -4 Th/ +1 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; +100 TH; WR shift -(weight)/10%, , Slay x2 Beings, +10% Vorpall]	93600
Lapis Lapis Lazuli Smelted Neutronium Lance, Dragon, Large, 115,200,000gp, 660lbs. [3d20 20/x2, +3 Th/ +1 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, , Slay Water Breathing, +10% loot]	144000
Lapis Copper Demonic Semi-Auto pistol, paragon, 48,822gp, 8lbs. [4d6 P —, +0 Th/ +0 dmg, +0d+2 dmg, - Th/ - dmg, Half of dmg is vile, Analog, Slay Lightning Ele, +10% loot]	1800010
Compressed* Etherium Spell Storing / Runed X-Gen gun, paragon, 11,151,001gp, 15lbs. [9d12 P —, +2 Th/ dmg, 0 dmg, x2 Th/ x2 dmg, Stores 4 spells /d (you refill at reset); Natural 20: Release a spell charge, Automatic, Dispel effect brand, Material Type Abilities Stack x2]	2400000
Alloyed* Agoraphobium Sized Down Needler Rifle, advanced, 15,000,000gp, 1lbs. [1d8 P Injection DC +2, +0 Th/ +0 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), Analog, injection, Group enemy/hit, Can be made of an extra Unusual	7722000
Nether Quartz Moonstone Balanced specially for you Chain, Light, 4', 2,880,000gp, 3lbs. [1d4 20/x2, +1 Th/ +2 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, , Slay Psionic-using, +10 melee dmg]	8419951

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Phyrexian Oil* Bronze Spell Storing / Runed Mace, Heavy [3E], 16gp, 13lbs. [1d8 20/x2, -1 Th/ +0 dmg, 0 dmg, - Th/ - dmg, Stores 5 spells /d (you refill at reset); Natural 20: Release a spell charge, , -, +Weight/10 random stat dmg (roll 1d6)]	70
Double Compressed* Bronze Flowstone Dart, Lizard Man (thrown), 292gp, 486lbs. [2d8 19+/x2, -1 Th/ +0 dmg, +1d+0 dmg, x3 Th/ x3 dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, , -, Material Type Abilities Stack x3]	4
Notch' Apple & Diamond Block* Lead Balanced specially for you Barrel of Green Slime (thrown), 320gp, 68lbs. [3d20 (none), -2 Th/ +4 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, Hits whole group, all of the damage is splash, Ignore WR, +1 Weapon Adjective]	109
Phyrexian Oil* Stone Flaming Axe, Greataxe [3E], 81gp, 31lbs. [1d12 20/x3, -1 Th/ +1 dmg, +3 fire dmg, - Th/ - dmg, Resist Fire, , Ignore Stoneskin, +Weight/10 random stat dmg (roll 1d6)]	660
Consecrated Soil Etherium Spell Storing / Runed Arquebus, Musket, 1,441gp, 34lbs. [1d12 20/x2, +2 Th/ - dmg, 0 dmg, - Th/ - dmg, Stores 5 spells /d (you refill at reset); Natural 20: Release a spell charge, , Dispel effect brand, +10 dmg vs undead]	1200
Fermented Spider Eye Lead Balanced specially for you Axe, Two-handed, 132gp, 18lbs. [1d10 20/x2, -2 Th/ +4 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, , Ignore WR, +10 dmg vs arthropods]	2400
Notch' Apple & Diamond Block* Magical Wood Sized Up Gyrojet rifle, elite, 4,912,000gp, 6lbs. [6d12 B Knockdown, +2 Th/ +1 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], Analog, +5 Weapon Adj., +1 Weapon Adjective]	10510
Nether Quartz Iron Crude Neutronium Nunchaku, Halfling [3E], 1,500gp, 132lbs. [1d4 20/x2, +0 Th/ +0 dmg, (x3)d(x2) dmg, - Th/ - dmg, apply to non-(Crude Neutronium) weapon, , Ignore Ironskin, +10 melee dmg]	12000
Fermented Spider Eye Alchemical Silver Dwarven-crafted Grenade, incendiary IV, 21,566gp, 2lbs. [20 ft. Drawn, +0 Th/ -1 dmg, +0d+4 dmg, - Th/ - dmg, Unbreakable; Undispellable; A targetted Disintegrate removes this flag, Explode (5d6 F, 3d6 burn, 15 ft.), Ignore DR, +10 dmg vs arthropods]	18150
Alloyed* Glowstone Crude Neutronium Boomerang, 1,000,000gp, 60lbs. [1d4 20/x2, +0 Th/ +0 dmg, (x3)d(x2) dmg, - Th/ - dmg, apply to non-(Crude Neutronium) weapon, , Brilliant Energy brand, Can be made of an extra Unusual Material]	96000
Double Compressed* Stone Shaped Neutronium Machete, Parang, 777,600gp, 3,038lbs. [1d8 20/x2, -1 Th/ +1 dmg, +0 dmg, x3 Th/ x3 dmg, apply to Crude Neutronium weapon; +100 TH, , Ignore Stoneskin, Material Type Abilities Stack x3]	161710
Fermented Spider Eye Aether Flowstone Pulse Gauntlet, banshee, 211,926gp, 3lbs. [10d6 B & So Knockdown, +3 Th/ - dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, Powered (capacity 20, usage 1), Banishment brand, +10 dmg vs arthropods]	264006
Double Compressed* Etherium Dwarven-crafted Grenade, cryo I, 163,053gp, 183lbs. [20 ft. Drawn, +2 Th/ - dmg, +0d+4 dmg, x3 Th/ x3 dmg, Unbreakable; Undispellable; A targetted Disintegrate removes this flag, Explode (1d8 C, staggered, 10 ft.), Dispel effect brand, Material Type Abilities Stack x3]	424642.5
Fermented Spider Eye Dwarven Steel Spell Storing / Runed Oil, Burning, Size H (tun), 2,817gp, 3lbs. [4d14 (none), +0 Th/ +1 dmg, 0 dmg, - Th/ - dmg, Stores 5 spells /d (you refill at reset); Natural 20: Release a spell charge, Range 1/2/3; Splash 1/4th dmg; lasts +4s, -, +10 dmg vs arthropods]	495600
Necrotic Bone Glowstone Sized Up Trebuchet [0E], 1,920,000gp, 6,336lbs. [1d12+13 20/x2, +0 Th/ +0 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], , Brilliant Energy brand, +10% vamp. Regen]	1045001
Ender Pearl & Obsidian Etherium Solid Neutronium Needler Rifle, advanced, 5,850,000gp, 18lbs. [1d8 P Injection DC +2, +2 Th/ - dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; +100 TH; WR shift -(weight)/10%, Analog, injection, Dispel effect brand, +10% Vorpal]	10120000
Alloyed* Thri-Kreen Crystal Sized Up Spear, zero-edge, 51,528,000gp, 1lbs. [7d6 P —, +1 Th/ -1 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], Analog, block, thrown (20 ft.), -, Can be made of an extra Unusual Material]	30540001

Generated Unusual Material Weapon SN 6	gp
Blaze Powder Copper Sized Down Axe, Battle, 1gp, 1lbs. [1d8 20/x2, +0 Th/ +0 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), , Slay Lightning Ele, +10 fire dmg]	1.1
Gold Apple & Diamond* Lead Mercurial Javelin, 30gp, 14lbs. [1d4 20/x2, -2 Th/ +4 dmg, +1d-2 dmg, - Th/ - dmg, Cannot use at all if non-proficient, , Ignore WR, +1 Weapon Adjective]	8
Consecrated Soil Bone Solanian Truesteel Artillery laser, azimuth, 1,020gp, 1lbs. [1d10 F Burn 1d6, -1 Th/ +1 dmg, +0d+2 dmg, - Th/ - dmg, +1 crit range, Penetrating, Slay Unlive, +10 dmg vs undead]	72
Lapis Mithral Spell Storing / Runed Dagger, Barbed, 8,401gp, 2lbs. [1d4 19+/x2, +1 Th/ +1 dmg, 0 dmg, - Th/ - dmg, Stores 6 spells /d (you refill at reset); Natural 20: Release a spell charge, x+1 to Backstab multiplier (you have x2 if you didn't have BS), -, +10% loot]	600
Reinforced Plate Aether Sized Down NIL Grenade Launcher, merc, 146gp, 1lbs. [By grenade —, +3 Th/ - dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), Analog, Banishment brand, +10 ammo ranged]	1410
Blaze Powder Darkwood Sized Up Bow, Pixie, 440gp, 3lbs. [1d4 20/x2, +0 Th/ +0 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], , -, +10 fire dmg]	3200
Gold Apple & Diamond* Elven Steel Balanced specially for you Laser rifle, azimuth, 34,000gp, 1lbs. [1d8 F Burn 1d6, +0 Th/ +0 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, —, -, +1 Weapon Adjective]	7291
Notch' Apple & Diamond Block* Drow Steel Mercurial Trident [3E], 19,510gp, 15lbs. [1d8 20/x2, +1 Th/ +0 dmg, +1d-2 dmg, - Th/ - dmg, Cannot use at all if non-proficient, , Destroyed in Sun, +1 Weapon Adjective]	13128
Reinforced Plate Cold Iron Flaming Shobhad horizon striker, advanced, 15,201gp, 3lbs. [3d4 P —, +0 Th/ +0 dmg, +3 fire dmg, - Th/ - dmg, Resist Fire, Analog, sniper (1,000 ft.), unwieldy, Ignore DR, +10 ammo ranged]	22038
Notch' Apple & Diamond Block* Glassteel Smelted Neutronium Foot Spike, 38,400gp, 6lbs. [d+4 18+/x2, +1 Th/ +0 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, Adds to kicking dmg. Overwrites kick crit range. -3" to move rate (this can be bought off for 100 gp), -, +1	115500
Phyrexian Oil* Hadrathium Solanian Truesteel Lance, 40,000gp, 4lbs. [1d10 20/x2, +2 Th/ -2 dmg, +0d+2 dmg, - Th/ - dmg, +1 crit range, x2 dmg if mounted, Slay Dragon, +Weight/10 random stat dmg (roll 1d6)]	224000
Redstone Wood Balanced specially for you Mattock, Masher, Crude Neutronium, 297,000gp, 4,000lbs. [3d60 19+/x12, +0 Th/ +0 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, Get an extra set of Str bonus to TH and dmg, -, +1/10 attack]	382500
Piston Ele-Ice Flowstone Needler Rifle, supreme, 40,800,000gp, 1lbs. [16d6 P Injection DC +2, +1 Th/ -1 dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, Analog, injection, Slay Ele-Lava, +5ft knockback]	400950
Gold Apple & Diamond* Schizophrenium Sized Down Curve Blade, carbon steel, 11,150,000gp, 1lbs. [1d10 S Bleed 1d6, +0 Th/ +6 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), Analog, +1RP action, +1 Weapon Adjective]	453601
Blaze Powder Ardite Balanced specially for you Cestus pistol, elite, 375,760gp, 1lbs. [3d12 P Bleed 1d6, +0 Th/ +2 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, Conceal, punch gun, +1 attack underwater, +10 fire dmg]	589500
Piston Adamantite Demonic Magnetar rifle, tactical, 9,440,006gp, 7lbs. [2d8 P —, +2 Th/ +2 dmg, +0d+2 dmg, - Th/ - dmg, Half of dmg is vile, Analog, automatic, -, +5ft knockback]	22307400
Notch' Apple & Diamond Block* Ele-Earth Smelted Neutronium Modular Weapon (Junk Pole Arm), 12,108,000gp, 690lbs. [1d100 20+/x2, +0 Th/ +1 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, Can be disassembled into normal looking objects. N=12-34 is Size L.	32805000

Generated Unusual Material Weapon SN 7	gp
Gold Apple & Diamond* Cobblestone Sized Down Kiseru / Iron Pipe, 0gp, 1lbs. [1d4 20/x2, +0 Th/ +2 dmg, -1d-2 [or] +0d(+2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), , -, +1 Weapon Adjective]	1
Piston Adamantite Flaming Staff Sling (missile), 161gp, 3lbs. [1d4 20/x2, +2 Th/ +2 dmg, +3 fire dmg, - Th/ - dmg, Resist Fire, , -, +5ft knockback]	450
Reinforced Plate Mithral Spell Storing / Runed Spear, 257gp, 7lbs. [1d6 20/x2, +1 Th/ +1 dmg, 0 dmg, - Th/ - dmg, Stores 7 spells /d (you refill at reset); Natural 20: Release a spell charge, , -, +10 ammo ranged]	600
Compressed* Alchemical Silver Balanced specially for you Shield, Tusked, 6,840gp, 248lbs. [1d4+1 (none), +0 Th/ -1 dmg, +0 dmg, x2 Th/ x2 dmg, +1 TH or dmg; Can throw without penalty, AC +3 (can use while attacking, no shield prof.), Ignore DR, Material Type Abilities Stack x2]	730
Ender Pearl & Obsidian Anorexium Sized Down Spear, Long, 1,950gp, 1lbs. [1d8 20/x2, +4 Th/ -4 dmg, -1d-2 [or] +0d(+2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), , -1 Size Branded, +10% Vorpal]	810
Redstone Unstable Ingot Smelted Neutronium Pole Arm, Naginata, 48,000gp, 50lbs. [1d8 20/x2, +2 Th/ +3 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, , Ignore AT to hit, +1/10 attack]	2406
Double Compressed* Glassteel Spell Storing / Runed Javelin [3E], 649gp, 131lbs. [1d6 20/x2, +1 Th/ +0 dmg, 0 dmg, x3 Th/ x3 dmg, Stores 7 spells /d (you refill at reset); Natural 20: Release a spell charge, , -, Material Type Abilities Stack x3]	2500
Alloyed* Tin Solanian Truesteel Laser rifle, aphelion, 25,740gp, 1lbs. [3d6 F Burn 1d6, +0 Th/ +0 dmg, +0d+2 dmg, - Th/ - dmg, +1 crit range, —, Slay Rust Monster, Can be made of an extra Unusual Material]	14101
Notch' Apple & Diamond Block* Embalming Fluid Crude Neutronium Bow, Pellet, 25,000gp, 300lbs. [1 20/x2, +0 Th/ +0 dmg, (x3)d(x2) dmg, - Th/ - dmg, apply to non-(Crude Neutronium) weapon, , 1att, 1/d: Embalmed, +1 Weapon Adjective]	15100
Notch' Apple & Diamond Block* Bronze Sized Up Grenade, shock III, 12,912gp, 12lbs. [20 ft. Drawn, -1 Th/ +0 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], Explode (3d12 E, 15 ft.), -, +1 Weapon Adjective]	120000
Thran* Gravanium Sized Up Autobeam artillery, tactical, 52,380,000gp, -12lbs. [2d8 F Burn 1d8, +3 Th/ -3 dmg, +1d+2 dmg, 1 Th/ 3 dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], Automatic, 1/t:Reverse Gravity, +Weight/10 fasthealing/lesser restoration]	480000
Nether Star* Heaven-iron Balanced specially for you Caustoject, liquidator, 315,000gp, 2lbs. [1d4 A Injection DC +2, +3 Th/ +1 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, Injection, Slay Outer Evil, +1 Weapon Adjective]	720006
Blaze Powder Stone Flaming Gyrojet rifle, advanced, 270,161gp, 3lbs. [5d12 B Knockdown, -1 Th/ +1 dmg, +3 fire dmg, - Th/ - dmg, Resist Fire, Analog, Ignore Stoneskin, +10 fire dmg]	1263000
Ender Pearl & Obsidian Ardite Balanced specially for you Needler Rifle, advanced, 54,600gp, 2lbs. [1d8 P Injection DC +2, +0 Th/ +2 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, Analog, injection, +1 attack underwater, +10% Vorpal]	2200000
Gold Apple & Diamond* Hypomanium Spell Storing / Runed Machine gun, squad, 2,060,001gp, 2lbs. [1d10 P —, +1 Th/ +1 dmg, 0 dmg, - Th/ - dmg, Stores 7 spells /d (you refill at reset); Natural 20: Release a spell charge, Analog, automatic, +2 attacks in segment 1, +1 Weapon Adjective]	2940000
Consecrated Soil Calaustraphobium Sized Up Crossbolter, dual, 277,200gp, 1lbs. [2d10 P —, -5 Th/ -5 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], Unwieldy, +7 Virtual Size Categories, +10 dmg vs undead]	9900000
Notch' Apple & Diamond Block* Ele-Ice Solid Neutronium Magnetar rifle, tactical, 354,000,000gp, 3lbs. [2d8 P —, +1 Th/ -1 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; +100 TH; WR shift -(weight)/10%, Analog, automatic, Slay Ele-Lava, +1 Weapon Adjective]	19200006

Generated Unusual Material Weapon SN 8	gp
Compressed* Cobalt Sized Up Machete, 360gp, 281lbs. [1d6 20/x2, +0 Th/ +0 dmg, +1d+2 dmg, x2 Th/ x2 dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], , +1/2 attack, Material Type Abilities Stack x2]	3.5
Piston Darksteel Demonic Siangham, Halfling [3E], 13gp, 9lbs. [1d4 20/x2, +5 Th/ +5 dmg, +0d+2 dmg, - Th/ - dmg, Half of dmg is vile, , Slay Organic, +5ft knockback]	8
Reinforced Plate Aether Flaming Flare gun, survival, 189gp, 3lbs. [1d3 F Burn 1d6, +3 Th/ - dmg, +3 fire dmg, - Th/ - dmg, Resist Fire, Analog, bright, Banishment brand, +10 ammo ranged]	23.1
Redstone Mithral3 Demonic Carbonedge Shuriken (10), 37,406gp, 7lbs. [1d4 P bleed 1d4, +0 Th/ +0 dmg, +0d+2 dmg, - Th/ - dmg, Half of dmg is vile, Quick reload, thrown, -, +1/10 attack]	2240
Fermented Spider Eye Concuss.Crystal Spell Storing / Runed Sword, Scimitar, Great, 1,734gp, 3lbs. [2d6 20/x2, +0 Th/ +1 dmg, 0 dmg, - Th/ - dmg, Stores 8 spells /d (you refill at reset); Natural 20: Release a spell charge, , +2 Mineral dmg, +10 dmg vs arthropods]	2835
Piston Quartz Flowstone Mace, Light [3E], 4,000gp, 6lbs. [1d6 20/x2, +0 Th/ +1 dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, , Destroy 1 Ioun/hit, +5ft knockback]	3600
Blaze Powder Heaven-iron Sized Down Bore, 28,875gp, 27lbs. [1d6+14 20/x2, +3 Th/ +1 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), , Slay Outer Evil, +10 fire dmg]	22500
Alloyed* Wood Solid Neutronium Dart, Lizard Man (thrown), 6,000gp, 15lbs. [2d8 19+/x2, +0 Th/ +0 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; +100 TH; WR shift -(weight)/10%, , -, Can be made of an extra Unusual Material]	25006
Consecrated Soil Agoraphobium Sized Up Chain, Light, 4', 576,000gp, 1lbs. [1d4 20/x2, +0 Th/ +0 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], , Group enemy/hit, +10 dmg vs undead]	88580
Notch' Apple & Diamond Block* Thri-Kreen Crystal Balanced specially for you Ballista, Heavy, 720,000gp, 300lbs. [round 20/x2, +1 Th/ -1 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, , -, +1 Weapon Adjective]	233280
Double Compressed* Aluminum Flaming Pole Arm, Bec de corbin, 1,945gp, 244lbs. [1d8 20/x2, -1 Th/ -2 dmg, +3 fire dmg, x3 Th/ x3 dmg, Resist Fire, , -, Material Type Abilities Stack x3]	283506
Nether Quartz Adamantine Flowstone Grenade, flash II, 162,000gp, 3lbs. [20 ft. Drawn, +1 Th/ +0 dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, Explode (blinded 1d4 rounds, 10 ft.), -, +10 melee dmg]	1602041
Ender Pearl & Obsidian Manyullyn Crude Neutronium Lance, Dragon, Small, 520,000gp, 4,212lbs. [2d12 20/x2, +2 Th/ +2 dmg, (x3)d(x2) dmg, - Th/ - dmg, apply to non-(Crude Neutronium) weapon, , +50% dmg if full health, +10% Vorpal]	3000001
Fermented Spider Eye Ele-Ice Solid Neutronium Lance, Dragon, Small, 2,640,000gp, 78lbs. [2d12 20/x2, +1 Th/ -1 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; +100 TH; WR shift -(weight)/10%, , Slay Ele-Lava, +10 dmg vs arthropods]	4471200
Piston Granite Solanian Truesteel Dueling Sword, buzzblade, 45,600gp, 2lbs. [2d6 S —, -2 Th/ +2 dmg, +0d+2 dmg, - Th/ - dmg, +1 crit range, Powered (capacity 20, usage 1), Leaks all dmg, +5ft knockback]	5700001
Ender Pearl & Obsidian Bipolarium Sized Up Cestus, 26,000,000gp, 1lbs. [+0d+1 20/x2, +1 Th/ +1 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], Modifies punch damage, Mania-actions you have can't be lockdowned, +10% Vorpal]	46413006
Gold Apple & Diamond* Agoraphobium Sized Down Grindblade, 114,250,000gp, 1lbs. [4d10 S Bleed 2d8, +0 Th/ +0 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), Analog, Group enemy/hit, +1 Weapon Adjective]	1881000000

Generated Unusual Material Weapon SN 9	gp
Compressed* Manyullyn Sized Down Siangkam, 45gp, 1lbs. [1d4+1 20/x2, +2 Th/ +2 dmg, -1d-2 [or] +0d(÷2-1) dmg, x2 Th/ x2 dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), , +50% dmg if full health, Material Type Abilities Stack x2]	6
Lapis Plastisteel Solanian Truesteel Siangham, Halfling [3E], 24gp, 1lbs. [1d4 20/x2, +0 Th/ +0 dmg, +0d+2 dmg, - Th/ - dmg, +1 crit range, , Ignore InertialBar, +10% loot]	44
Ender Pearl & Obsidian Glassteel Flowstone Grenade, cryo III, 219,440gp, 2lbs. [20 ft. Drawn, +1 Th/ +0 dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, Explode (4d8 C, staggered, 20 ft.), -, +10% Vorpal]	300
Phyrexian Oil* Granite Flaming Battleglove, cestus, 601gp, 3lbs. [1d4 B —, -2 Th/ +2 dmg, +3 fire dmg, - Th/ - dmg, Resist Fire, Analog, Leaks all dmg, +Weight/10 random stat dmg (roll 1d6)]	433
Piston Embalming Fluid Demonic Oil, Burning, Size M (keg), 19gp, 8lbs. [2d10 (none), +0 Th/ +0 dmg, +0d+2 dmg, - Th/ - dmg, Half of dmg is vile, Range 1/3/4; Splash 1/4th dmg; lasts +2s, 1 att, 1/d: Embalmed, +5ft knockback]	1250
Nether Star* Schizophrenium Sized Down Sling [3E], 5,000gp, 1lbs. [1d4 20/x2, +0 Th/ +6 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), , +1RP action, +1 Weapon Adjective]	11000
Necrotic Bone Ardite Sized Down Grenade, pheromone, mk 2, 2,940gp, 1lbs. [20 ft. Drawn, +0 Th/ +2 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), Explode (15 ft.; see text), +1 attack underwater, +10% vamp. Regen]	18000
Quadruple Compressed* Obsidian Dwarven-crafted Sword, Ninja-to, 2,886,840gp, 14,763lbs. [1d8 20/x2, +0 Th/ +2 dmg, +0d+4 dmg, x5 Th/ x5 dmg, Unbreakable; Undispellable; A targetted Disintegrate removes this flag, , +1 Crit range Slashing , Material Type Abilities Stack x5]	60751
Necrotic Bone Darksteel Solid Neutronium Trident [3E], 36,000gp, 110lbs. [1d8 20/x2, +5 Th/ +5 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; +100 TH; WR shift -(weight)/10%, , Slay Organic, +10% vamp. Regen]	84720
Piston Plastic Smelted Neutronium Net, Medium, 12,000gp, 27lbs. [1d0 20/x2, +1 Th/ +1 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, Range 1/2/3; Entangled 1r (Reflex save), 1att, 1/d: Plastinated, +5ft knockback]	89100
Compressed* Cobalt Smelted Neutronium Holy Water, Size S (flask), 675,000gp, 6lbs. [0 20/x2, +0 Th/ +0 dmg, +300 dmg, x2 Th/ x2 dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, Range 1/3/5; Undead: 1d8 dmg (group), +1/2 attack, Material Type Abilities Stack x2]	165001
Blind Eternities Redstone Demonic Kyoketshogi / Bladed Rope, 2,000,006gp, 7lbs. [1d4 20/x2, +2 Th/ +1 dmg, +0d+2 dmg, 50 Th/ 100 dmg, Half of dmg is vile, , +1 attack, Sacrifice an item or effect brand]	1000001
Ender Pearl & Obsidian Silver Flaming Grenade, frag IV, 37,376gp, 3lbs. [20 ft. Drawn, +2 Th/ -2 dmg, +3 fire dmg, - Th/ - dmg, Resist Fire, Explode (6d6 P, 15 ft.), Slay Lycanthropes, +10% Vorpal]	1120000
Quadruple Compressed* Tin Demonic Semi-Auto pistol, Tactical, 1,535,280gp, 7,224lbs. [1d6 P —, +0 Th/ +0 dmg, +0d+2 dmg, x5 Th/ x5 dmg, Half of dmg is vile, Analog, Slay Rust Monster, Material Type Abilities Stack x5]	18000000
Compressed* Amber Smelted Neutronium Crossbow, Heavy [3E], 2,430,000gp, 122lbs. [1d8 19-20/x2, -1 Th/ +1 dmg, +300 dmg, x2 Th/ x2 dmg, apply to Crude Neutronium weapon; WR shift -(weight)/10%, , Slay Undead, Material Type Abilities Stack x2]	53262000
Compressed* Mithral Solid Neutronium Hammer, Throwing, 7,200,000gp, 158lbs. [1d4 20/x2, +1 Th/ +1 dmg, +300 dmg, x2 Th/ x2 dmg, apply to Crude Neutronium weapon; +100 TH; WR shift -(weight)/10%, Range is 1/2/3, -, Material Type Abilities Stack x2]	88000000
Redstone Gravanium Sized Down Plasma pistol, white star, 13,303,125gp, -1lbs. [3d8 E & F Burn 2d8, +3 Th/ -3 dmg, -1d-2 [or] +0d(÷2-1) dmg, - Th/ - dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), Line, unwieldy, 1/t:Reverse Gravity, +1/10 attack]	104000000

Generated Unusual Material Weapon SN 10	gp
Lapis Darkwood Spell Storing / Runed Jo Stick, 2gp, 3lbs. [1d6 20/x2, +0 Th/ +0 dmg, 0 dmg, - Th/ - dmg, Stores 10 spells /d (you refill at reset); Natural 20: Release a spell charge, , -, +10% loot]	4
Consecrated Soil Tin Dwarven-crafted Jaws Teeth, 42gp, 2lbs. [d+4 19+/x3, +0 Th/ +0 dmg, +0d+4 dmg, - Th/ - dmg, Unbreakable; Undispellable; A targetted Disintegrate removes this flag, Adds to bite dmg. Overwrites bite critical., Slay Rust Monster, +10 dmg vs undead]	98
Piston Magical Wood Flowstone Crossbow, Hand [3E], 1,600gp, 5lbs. [1d4 19-20/x2, +2 Th/ +1 dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, , +10 Weapon Adj., +5ft knockback]	192
Notch' Apple & Diamond Block* Alchemical Silver Flowstone Catapult, Heavy [0E], 475gp, 5,400lbs. [1d10+10 20/x2, +0 Th/ -1 dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, , Ignore DR, +1 Weapon Adjective]	3961
Gold Apple & Diamond* Glowstone Sized Up Kama [3E], 8,000gp, 6lbs. [1d6 20/x2, +0 Th/ +0 dmg, +1d+2 dmg, - Th/ - dmg, +1 size (can't go size S->L); +1 crit range; +1 crit multiplier [Maldev is +0 range and +2 mult.], , Brilliant Energy brand, +1 Weapon Adjective]	6000
Consecrated Soil Plastic Spell Storing / Runed Lance, Dragon, Small, 289gp, 44lbs. [2d12 20/x2, +1 Th/ +1 dmg, 0 dmg, - Th/ - dmg, Stores 10 spells /d (you refill at reset); Natural 20: Release a spell charge, , 1 att, 1/d: Plastinated, +10 dmg vs undead]	90000
Lapis Amber Shaped Neutronium Blowgun, 7', 32,400gp, 4lbs. [1d1 20/x2, -1 Th/ +1 dmg, +0 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; +100 TH, , Slay Undead, +10% loot]	97201
Ender Pearl & Obsidian Celstar Steel Dwarven-crafted Flail, Dire [3E], 90,090gp, 0lbs. [1d8,1d8 20/x2, x2 Th/ +2 dmg, +0d+4 dmg, - Th/ - dmg, Unbreakable; Undispellable; A targetted Disintegrate removes this flag, , Weapon Passwalls, +10% Vorpal]	112805
Thran* Darksteel Sized Down Dagger, ultrathin, 24,600gp, 1lbs. [4d4 S —, +5 Th/ +5 dmg, -1d-2 [or] +0d(÷2-1) dmg, 1 Th/ 3 dmg, -1 size (can't go size L->S); -1 crit range (worst=20); -1 crit multiplier (worst=x1.5), Analog, operative, Slay Organic, +Weight/10 fasthealing/lesser restoration]	319000
Phyrexian Oil* Heaven-iron Flowstone Nightarch Needler; advanced, 9,408,000gp, 2lbs. [2d6 P Injection DC +2, +3 Th/ +1 dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, Analog, injection, Slay Outer Evil, +Weight/10 random stat dmg (roll 1d6)]	660000
Thran* Thri-Kreen Crystal Dwarven-crafted Grenade, shock V, 10,890,000gp, 1lbs. [20 ft. Drawn, +1 Th/ -1 dmg, +0d+4 dmg, 1 Th/ 3 dmg, Unbreakable; Undispellable; A targetted Disintegrate removes this flag, Explode (9d12 E, 15 ft.), -, +Weight/10 fasthealing/lesser restoration]	972000
Nether Quartz Aerogel Solid Neutronium Taclash, standard, 346,000gp, 1lbs. [1d4 S —, -1 Th/ -1 dmg, +300 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; +100 TH; WR shift -(weight)/10%, Analog, disarm, nonlethal, reach, trip, Slay Water-based, Save or weapon breaks every strike., +10 melee dmg]	1100010
Nether Star* Schizophrenium Shaped Neutronium Poleaxe, 60,000,000gp, 1lbs. [1d10 20/x2, +0 Th/ +6 dmg, +0 dmg, - Th/ - dmg, apply to Crude Neutronium weapon; +100 TH, , +1RP action, +1 Weapon Adjective]	6600000
Alloyed* Glowstone Flowstone Dueling Sword, buzzblade, 19,000,000gp, 1lbs. [2d6 S —, +0 Th/ +0 dmg, +1d+0 dmg, - Th/ - dmg, +10 TH; +1 crit range; you get -10 AC per Flowstone item, Powered (capacity 20, usage 1), Brilliant Energy brand, Can be made of an extra Unusual Material]	6908750
Necrotic Bone Diamond Balanced specially for you Ballista, 9,000,000gp, 2,640lbs. [1d10+6 20/x2, +3 Th/ +1 dmg, +0 dmg, - Th/ - dmg, +1 TH or dmg; Can throw without penalty, , Ignore Abj/Pro, +10% vamp. Regen]	28000000
Piston Emerald Spell Storing / Runed Hardlight hand wrap, fluorescent, 20,000,000,001gp, 2lbs. [6d10 B —, +3 Th/ +1 dmg, 0 dmg, - Th/ - dmg, Stores 10 spells /d (you refill at reset); Natural 20: Release a spell charge, Bright, force, powered (capacity 40, usage 4), Dispel Ench , +5ft knockback]	79800000
Sextuple Compressed* Stone Crude Neutronium Tonfa (Police Baton), 1,062,882,000gp, 159,432,300lbs. [1d6+1 20+/x2, -1 Th/ +1 dmg, (x3)d(x2) dmg, x7 Th/ x7 dmg, apply to non-(Crude Neutronium) weapon, Can be used as an AC +3 buckler instead of a weapon, Ignore Stoneskin, Material Type Abilities Stack x7]	219300000